

The Storage Resource Manager Interface Specification

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Introduction

This document contains the interface specification of SRM 2.2. It incorporates the functionality of SRM 2.0 and SRM 2.1, but is much expanded to include additional functionality, especially in the area of dynamic storage space reservation and directory functionality in client-acquired storage spaces.

This document reflects the discussions and conclusions of a 2-day meeting in May 2006, as well as email correspondence and conference calls. The purpose of this activity is to further define the functionality and standardize the interface of Storage Resource Managers (SRMs) – a Grid middleware component.

The document is organized in four sections. The first, called “Defined Structures” contain all the type definitions used to define the functions (or methods). The next 5 sections contain the specification of “Space Management Functions”, “Permission Functions”, “Directory Functions”, “Data Transfer Functions” and “Discovery Functions”. All the “Discovery Functions” are newly added functions.

It is advisable to read the document SRM.v2.2.changes.doc posted at <http://sdm.lbl.gov/srm-wg> before reading this specification.

Meaning of terms

By “https” we mean http protocol with GSI authentication. It may be represented as “httpg”. At this time, any implementation of http with GSI authentication could be used. It is advisable that the implementation is compatible with Globus Toolkit 3.2 or later versions.

- Primitive types used below are consistent with XML build-in schema types: i.e.
 - *long* is 64bit: (+/-) **9223372036854775807**
 - *int* is 32 bit: (+/-) **2147483647**
 - *short* is 16 bit: (+/-) **32767**
 - *unsignedLong* ranges (inclusive): **0 to 18446744073709551615**
 - *unsignedInt* ranges (inclusive): **0 to 4294967295**
 - *unsignedShort* ranges (inclusive): **0 to 65535**
- The definition of the type “anyURI” used below is compliant with the XML standard. See <http://www.w3.org/TR/xmlschema-2/#anyURI>. It is defined as: "The lexical space of anyURI is finite-length character sequences which, when the algorithm defined in Section 5.4 of [XML Linking Language] is applied to them, result in strings which are legal URIs according to [RFC 2396], as amended by [RFC 2732]".
- In “localSURL”, we mean local to the SRM that is processing the request.

- authorizationID : from the SASL RFC 2222
During the authentication protocol exchange, the mechanism performs authentication, transmits an authorization identity (frequently known as a userid) from the client to server.... The transmitted authorization identity may be different than the identity in the client's authentication credentials. This permits agents such as proxy servers to authenticate using their own credentials, yet request the access privileges of the identity for which they are proxying. With any mechanism, transmitting an authorization identity of the empty string directs the server to derive an authorization identity from the client's authentication credentials.
- Regarding file sharing by the SRM, it is a local implementation decision. An SRM can choose to share files by providing multiple users access to the same physical file, or by copying a file into another user's space. Either way, if an SRM chooses to share a file (that is, to avoid reading a file over again from the source site) the SRM should check with the source site whether the user has a read/write permission. Only if permission is granted, the file can be shared.
- The word "pinning" is limited to the "copies" or "states" of SURLs and the Transfer URLs (TURLs).
- For each function, status codes are defined with basic meanings for the function. Only those status codes are valid for the function. Specific cases are not stated for each status code. If other status codes need to be defined for a specific function, send an email to the collaboration to discuss the usage.

1. Common Type Definitions

Namespace SRM

Notation: underlined attributes are **REQUIRED**.

1.1. File Storage Type

enum **TFileStorageType** {VOLATILE, DURABLE, PERMANENT}

- Volatile file has an expiration time and the storage may delete all traces of the file when it expires.
- Permanent file has no expiration time.
- Durable file has an expiration time, but the storage may not delete the file, and should raise error condition instead.

1.2. File Type

enum **TFileType** {FILE, DIRECTORY, LINK}

1.3. Retention Policy

enum **TRetentionPolicy** { REPLICA , OUTPUT , CUSTODIAL }

- Quality of Retention (Storage Class) is a kind of Quality of Service. It refers to the probability that the storage system lose a file. Numeric probabilities are self-assigned.
 - Replica quality has the highest probability of loss, but is appropriate for data that can be replaced because other copies can be accessed in a timely fashion.
 - Output quality is an intermediate level and refers to the data which can be replaced by lengthy or effort-full processes.
 - Custodial quality provides low probability of loss.
- The type will be used to describe retention policy assigned to the files in the storage system, at the moments when the files are written into the desired destination in the storage system. It will be used as a property of space allocated through the space reservation function. Once the retention policy is assigned to a space, the files put in the reserved space will automatically be assigned the retention policy of the space. The assigned retention policy on the file can be found through the TMetaDataPathDetail structure returned by the srmLs function.

1.4. Access Latency

enum **TAccessLatency** { ONLINE, NEARLINE }

- Files may be Online, Nearline or Offline. These terms are used to describe how latency to access a file is improvable. Latency is improved by storage systems replicating a file such that its access latency is online.

- The ONLINE cache of a storage system is the part of the storage system which provides file with online latencies.
- ONLINE has the lowest latency possible. No further latency improvements are applied to online files.
- NEARLINE file can have their latency improved to online latency automatically by staging the file to online cache.
- For completeness, we also describe OFFLINE here.
- OFFLINE files need a human to be involved to achieve online latency.
- For the SRM we only keep ONLINE and NEARLINE.
- The type will be used to describe a space property that access latency can be requested at the time of space reservation. The content of the space, files may have the same or “lesser” access latency as the space.

1.5. Permission Mode

enum **TPermissionMode** {NONE, X, W, WX, R, RX, RW, RWX}

1.6. Permission Type

enum **TPermissionType** {ADD, REMOVE, CHANGE}

1.7. Request Type

enum **TRequestType** { PREPARE_TO_GET,
PREPARE_TO_PUT,
COPY,
BRING_ONLINE,
RESERVE_SPACE,
UPDATE_SPACE,
CHANGE_SPACE_FOR_FILES,
LS
}

1.8. Overwrite Mode

enum **TOverwriteMode** {NEVER,
ALWAYS,
WHEN_FILES_ARE_DIFFERENT}

- Use case for WHEN_FILES_ARE_DIFFERENT can be that files are different when the declared size for an SURL is different from the actual one, or that the checksum of an SURL is different from the actual one.

1.9. File Locality

enum **TFileLocality** { ONLINE,
NEARLINE,
ONLINE_AND_NEARLINE,
LOST,
NONE,
UNAVAILABLE }

- Files may be located online, nearline or both. This indicates if the file is online or not, or if the file reached to nearline or not. It also indicates if there are online and nearline copies of the file.
 - The ONLINE indicates that there is a file on online cache of a storage system which is the part of the storage system, and the file may be accessed with online latencies.
 - The NEARLINE indicates that the file is located on nearline storage system, and the file may be accessed with nearline latencies.
 - The ONLINE_AND_NEARLINE indicates that the file is located on online cache of a storage system as well as on nearline storage system.
 - The LOST indicates when the file is lost because of the permanent hardware failure.
 - The NONE value shall be used if the file is empty (zero size).
 - The UNAVAILABLE indicates that the file is unavailable due to the temporary hardware failure.
- The type will be used to describe a file property that indicates the current location or status in the storage system.

1.10. Access Pattern

enum **TAccessPattern** { TRANSFER_MODE, PROCESSING_MODE }

- TAccessPattern will be passed as an input parameter to the srmPrepareToGet and srmBringOnline functions. It will make a hint from the client to SRM how the Transfer URL (TURL) produced by SRM is going to be used. If the parameter value is “ProcessingMode”, the system may expect that client application will perform some processing of the partially read data, followed by more partial reads and a frequent use of the protocol specific “seek” operation. This will allow optimizations by allocating files on disks with small buffer sizes. If the value is “TransferMode” the file will be read at the highest speed allowed by the connection between the server and a client.

1.11. Connection Type

enum **TConnectionType** { WAN, LAN }

- TConnectionType indicates if the client is connected though a local or wide area network. SRM may optimize the access parameters to achieve maximum throughput for the connection type. This will be passed as an input to the srmPrepareToGet, srmPrepareToPut and srmBringOnline functions.

1.12. Status Codes

enum **TStatusCode** { SRM_SUCCESS,
 SRM_FAILURE,
 SRM_AUTHENTICATION_FAILURE,
 SRM_AUTHORIZATION_FAILURE,

```

SRM_INVALID_REQUEST,
SRM_INVALID_PATH,
SRM_FILE_LIFETIME_EXPIRED,
SRM_SPACE_LIFETIME_EXPIRED,
SRM_EXCEED_ALLOCATION,
SRM_NO_USER_SPACE,
SRM_NO_FREE_SPACE,
SRM_DUPLICATION_ERROR,
SRM_NON_EMPTY_DIRECTORY,
SRM_TOO_MANY_RESULTS,
SRM_INTERNAL_ERROR,
SRM_FATAL_INTERNAL_ERROR,
SRM_NOT_SUPPORTED,
SRM_REQUEST_QUEUED,
SRM_REQUEST_INPROGRESS,
SRM_REQUEST_SUSPENDED,
SRM_ABORTED,
SRM_RELEASED,
SRM_FILE_PINNED,
SRM_FILE_IN_CACHE,
SRM_SPACE_AVAILABLE,
SRM_LOWER_SPACE_GRANTED,
SRM_DONE,
SRM_PARTIAL_SUCCESS,
SRM_REQUEST_TIMED_OUT,
SRM_LAST_COPY,
SRM_FILE_BUSY,
SRM_FILE_LOST,
SRM_FILE_UNAVAILABLE,
SRM_CUSTOM_STATUS
}

```

1.13. Retention Policy Info

```

typedef struct {
    TRetentionPolicy      retentionPolicy,
    TAccessLatency       accessLatency
} TRetentionPolicyInfo

```

- TRetentionPolicyInfo is a combined structure to indicate how the file needs to be stored.
- When both retention policy and access latency are provided, their combination needs to match what SRM supports. Otherwise request will be rejected.

1.14. Request Token

- The Request Token assigned by SRM is unique and immutable (non-reusable). For example, if the date:time is part of the request token it will be immutable.
- Request tokens are case-sensitive.
- Request token is valid until the request is completed. However, SRM server may choose to keep the request tokens for a short period of time after the request is completed, and the time period depends on the SRM servers.

1.15. User Permission

```
typedef      struct {string          userID,
              TPermissionMode      mode
            } TUserPermission
```

- userID may represent the associated client's Distinguished Name (DN) instead of unix style login name. VOMS role may be included.

1.16. Group Permission

```
typedef      struct {string          groupID,
              TPermissionMode      mode
            } TGroupPermission
```

- groupID may represent the associated client's Distinguished Name (DN) instead of unix style login name. VOMS role may be included.

1.17. Size in Bytes

- Size in bytes is represented in unsigned long.

1.18. UTC Time

- Time is represented in dateTime.
- Formerly TGMTTime in SRM v2.1
- date and time in Coordinated Universal Time (UTC, formerly GMT) with no local time extension.
- Format is same as in XML dateTime type, except no local time extension is allowed. E.g. 1999-05-31T13:20:00 is ok (for 1999 May 31st, 13:20PM, UTC) but 1999-05-31T13:20:00-5:00 is not.

1.19. Lifetime in Seconds

- Lifetime in seconds is represented in integer.
- "0" (zero) indicates the site defined default lifetime.
- A negative value (-1) indicates "infinite (indefinite)" lifetime.
- Exceptions:
 - Any "remaining" lifetimes may have zero (0) second when no lifetime is left.

1.20. SURL

- The type definition SURL is represented as anyURI and used for both site URL and the “Storage File Name” (stFN). This was done in order to simplify the notation. Recall that stFN is the file path/name of the intended storage location when a file is put (or copied) into an SRM controlled space. Thus, a stFN can be thought of a special case of an SURL, where the protocol is assumed to be “srm” and the machine:port is assumed to be local to the SRM. For example, when the request srmCopy is made as a pulling case, the source file is specified by a site URL, and the target location can be optionally specified as a stFN. By considering the stFN a special case of an SURL, a srmCopy takes SURLs as both the source and target parameters.

1.21. TURL

- TURL is represented in anyURI.

1.22. Return Status

```
typedef      struct {TStatusCode  statusCode,
                string          explanation
            } TReturnStatus
```

1.23. Return Status for SURL

```
typedef      struct {anyURI          surl,
                TReturnStatus      status
            } TSURLReturnStatus
```

1.24. File MetaData

```
typedef      struct {string          path, // absolute dir and file path
                TReturnStatus      status,
                unsigned long      size, // 0 if directory
                dateTime          createdAtTime,
                dateTime          lastModificationTime,
                TFileStorageType   fileStorageType,
                TRetentionPolicyInfo retentionPolicyInfo,
                TFileLocality     fileLocality,
                string[]          arrayOfSpaceTokens,
                TFileType         type, // Directory or File
                int              lifetimeAssigned,
                int              lifetimeLeft, // on the SURL
                TUserPermission   ownerPermission,
                TGroupPermission  groupPermission,
```

```

TPermissionMode      otherPermission,
string               checkSumType,
string               checkSumValue,
TMetaDataPathDetail[] arrayOfSubPaths
// optional recursive
} TMetaDataPathDetail

```

- The *TMetaDataPathDetail* describes the properties of a file. It is used as an output parameter in *srmLs*.
- *retentionPolicyInfo* indicates the assigned retention policy.
- *fileLocality* indicates where the file is located currently in the system.
- *arrayOfSpaceTokens* as an array of *string* indicates where the file is currently located for the client. Only space tokens that the client has authorized to access to read the file must be returned.
- Permissions on the SURL represent unix-like permissions: e.g. *rwxr--r--*.
- *ownerPermission* describes the owner ID and owner permission on the SURL.
- *groupPermission* describes the group permission with group identifier on the SURL.
- *otherPermission* describes the other permission on the SURL.
- For ACL-like permissions, *srmGetPermission* must be used.
- *lifetimeAssigned* is the total lifetime that is assigned on the SURL. It includes all SURL lifetime extensions if extended.
- *lifetimeLeft* is the remaining lifetime that is left on the SURL.

1.25. Space MetaData

```

typedef      struct { string           spaceToken,
              TReturnStatus          status,
              TRetentionPolicyInfo  retentionPolicyInfo,
              string                  owner,
              unsigned long           totalSize,           // best effort
              unsigned long           guaranteedSize,
              unsigned long           unusedSize,
              int                      lifetimeAssigned,
              int                      lifetimeLeft
            } TMetaDataSpace

```

- *TMetaDataSpace* is used to describe properties of a space, and is used as an output parameter in *srmGetSpaceMetaData*.
- *retentionPolicyInfo* indicates the information about retention policy and access latency that the space is assigned. *retentionPolicyInfo* is requested and assigned at the time of space reservation through *srmReserveSpace* and *srmStatusOfReserveSpaceRequest*.
- *TMetaDataSpace* refers to a single space with retention policy. It does not include the extra space needed to hold the directory structures, if there is any.
- *lifetimeAssigned* is the total lifetime that is assigned to the space. It includes all space lifetime extensions if extended.

- *lifetimeLeft* is the remaining lifetime that is left on the space.

1.26. Directory Option

```
typedef      struct { Boolean      isSourceADirectory,
                Boolean      allLevelRecursive, // default = false
                int           numOfLevels      // default = 1
            } TDirOption
```

1.27. Extra Info

```
typedef      struct { string      key,
                string      value
            } TExtraInfo
```

- TExtraInfo is used where additional information is needed, such as for additional information for transfer protocols of TURLs in srmPing, srmGetTransferProtocols, srmStatusOfGetRequest, and srmStatusOfPutRequest. For example, when it is used for additional information for transfer protocols, the keys may specify access speed, available number of parallelism, and other transfer protocol properties.
- It is also used where additional information to the underlying storage system is needed, such as for additional information, but not limited to, for storage device, storage login ID, storage login authorization. Formerly, it was TStorageSystemInfo.

1.28. Transfer Parameters

```
typedef      struct { TAccessPattern      accessPattern,
                TConnectionType      connectionType,
                string[]      arrayOfClientNetworks
                string[]      arrayOfTransferProtocols
            } TTransferParameters
```

- TTransferParameters is used where arrayOfTransferProtocols was used previously in SRM v2.1.
- TTransferParameters may be provided optionally in the methods such as srmPrepareToGet, srmBringOnline, srmPrepareToPut and srmReserveSpace. Optional input parameters in TTransferParameters may collide with the characteristics of the space specified. In this case, TTransferParameters as an input parameter must be ignored.
- File transfer protocols are specified in a preferred order on all SRM transfer functions.
- arrayOfClientNetworks is a hint of the client IPs that SRM/dCache can use for optimization of its internal storage systems based on the client's accessible IP addresses.

1.29. File Request for srmPrepareToGet

```
typedef      struct { anyURI      sourceSURL,
```

```

        TDirOption
    } TGetFileRequest

```

dirOption,

1.30. File Request for srmPrepareToPut

```

typedef      struct {anyURI
                unsigned long
            } TPutFileRequest

```

targetSURL , // local to SRM
expectedFileSize

- o If the optional targetSURL is provided, then the reference SURL is generated by the SRM. Specific SRM implementation may require targetSURL as an input parameter.

1.31. File Request for srmCopy

```

typedef      struct {anyURI
                anyURI
                TDirOption
            } TCopyFileRequest

```

sourceSURL,
targetSURL,
dirOption

1.32. Return File Status for srmPrepareToGet

```

typedef      struct {anyURI
                TReturnStatus
                unsigned long
                int
                int
                anyURI
                TExtraInfo[]
            } TGetRequestFileStatus

```

sourceSURL,
status,
fileSize,
estimatedWaitTime,
remainingPinTime,
transferURL,
transferProtocolInfo

- o *transferProtocolInfo* of type *TExtraInfo* is added to the *TGetRequestFileStatus*. This output parameter can be used to provide more information about the transfer protocol so that client can access the TURL efficiently.
- o *estimatedWaitTime* to be negative value, -1, for unknown.
- o *remainingPinTime* is the lifetime on the TURL, and 0 means it expired. If a TURL has an indefinite lifetime, then negative value, -1, may be used.

1.33. Return File Status for srmBringOnline

```

typedef      struct {anyURI
                TReturnStatus
                unsigned long
                int
                int
            } TBringOnlineRequestFileStatus

```

sourceSURL,
status,
fileSize,
estimatedWaitTime,
remainingPinTime,

- o *estimatedWaitTime* to be negative value, -1, for unknown.

- o *remainingPinTime* is the lifetime on the TURL, and 0 means it expired. If a TURL has an indefinite lifetime, then negative value, -1, may be used.

1.34. Return File Status for srmPrepareToPut

```
typedef      struct { anyURI          SURL,
                TReturnStatus      status,
                unsigned long      fileSize,
                int                 estimatedWaitTime,
                int                 remainingPinLifetime // on TURL
                int                 remainingFileLifetime // on SURL
                anyURI              transferURL,
                TExtraInfo[]        transferProtocolInfo
        } TPutRequestFileStatus
```

- o *transferProtocolInfo* of type *TExtraInfo* is added to the *TPutRequestFileStatus* to give clients more information about the prepared transfer protocol so that client may use the information to make an efficient access to the prepared TURL through the transfer protocol.
- o *estimatedWaitTime* to be negative value, -1, for unknown.
- o *remainingPinTime* is the lifetime on the TURL, and 0 means it expired. If a TURL has indefinite lifetime, then negative value, -1, may be used.
- o *remainingFileLifetime* is the lifetime on the SURL, and 0 means it expired. If SURL has an indefinite lifetime, then negative value, -1, may be used.

1.35. Return File Status for srmCopy

```
typedef      struct { anyURI          sourceSURL,
                anyURI              targetSURL,
                TReturnStatus      status,
                unsigned long      fileSize,
                int                 estimatedWaitTime,
                int                 remainingFileLifetime
                                   // on target SURL
        } TCopyRequestFileStatus
```

- o *estimatedWaitTime* to be negative value, -1, for unknown.
- o *remainingFileLifetime* is the lifetime on the SURL, and 0 means it expired. If SURL has an indefinite lifetime, then negative value, -1, may be used.

1.36. Request Summary

```
typedef      struct { string          requestToken,
                TReturnStatus      status,
                TRequestType        requestType,
                int                 totalNumFilesInRequest,
                int                 numOfCompletedFiles,
                int                 numOfWaitingFiles,
                int                 numOfFailedFiles
```

} **TRequestSummary**

1.37. Return Status for SURL

```
typedef      struct {anyURI          surl,
              TReturnStatus        status
              int                   fileLifetime,
              int                   pinLifetime,
              } TSURLLifetimeReturnStatus
```

- *fileLifetime* describes the file lifetime on SURL.
- *pinLifetime* describes the pin lifetime on TURL, if applicable.

1.38. Return File Permissions

```
typedef      struct {anyURI          surl,
              TReturnStatus        status,
              TPermissionMode     permission
              } TSURLPermissionReturn
```

1.39. Return Permissions on SURL

```
typedef      struct {anyURI          surl, // both dir and file
              TReturnStatus        status,
              string                owner,
              TPermissionMode     ownerPermission,
              TUserPermission[]   arrayOfUserPermissions,
              TGroupPermission[]  arrayOfGroupPermissions,
              TPermissionMode     otherPermission
              } TPermissionReturn
```

- The *TPermissionReturn* describes the permission properties of a file. It is used as an output parameter in *srmGetPermission*.

1.40. Return Request Tokens

```
typedef      struct {string          requestToken,
              dateTime              createdAtTime
              } TRequestTokenReturn
```

1.41. Supported File Transfer Protocol

```
typedef      struct {string transferProtocol,
              TExtraInfo[] attributes
              } TSupportedTransferProtocol
```

- *transferProtocol* (required): Supported transfer protocol. For example, gsiftp, http.

- *attributes*: Informational hints for the paired transfer protocol, such how many number of parallel streams can be used, desired buffer size, etc.

2. Space Management Functions

summary:

[srmReserveSpace](#)
[srmStatusOfReserveSpaceRequest](#)
[srmReleaseSpace](#)
[srmUpdateSpace](#)
[srmGetSpaceMetaData](#)
[srmChangeSpaceForFiles](#)
[srmStatusOfChangeSpaceForFilesRequest](#)
[srmExtendFileLifeTimeInSpace](#)
[srmPurgeFromSpace](#)
[srmGetSpaceTokens](#)

2.1. srmReserveSpace

This function is used to reserve a space in advance for the upcoming requests to get some guarantee on the file management. Asynchronous space reservation may be necessary for some SRMs to serve many concurrent requests.

2.1.1. Parameters

In:	string String TRetentionPolicyInfo unsigned long unsigned long int unsigned long [] TExtraInfo[] TTransferParameters	authorizationID, userSpaceTokenDescription, <u>retentionPolicyInfo</u> , <u>desiredSizeOfTotalSpace</u> , <u>desiredSizeOfGuaranteedSpace</u> , <u>desiredLifetimeOfReservedSpace</u> , arrayOfExpectedFileSizes, storageSystemInfo, transferParameters
Out:	TReturnStatus string int TRetentionPolicyInfo unsigned long unsigned long int string	<u>returnStatus</u> , requestToken, estimatedProcessingTime, retentionPolicyInfo, sizeOfTotalReservedSpace, // best effort sizeOfGuaranteedReservedSpace, lifetimeOfReservedSpace, spaceToken

2.1.2. Notes on the Behavior

- a) Input parameter *userSpaceTokenDescription* is case-sensitive. SRM server is expected to keep it as client provides. It can be reused by the client.

- srmGetSpaceTokens* will return all the space tokens that have the *userSpaceTokenDescription*.
- b) If the input parameter *desiredLifetimeOfReservedSpace* is not provided, the lifetime of the reserved space is set to “infinite (indefinite)” by default.
 - c) If the input parameter *retentionPolicyInfo* cannot be satisfied by the SRM server, SRM_INVALID_REQUEST must be returned.
 - d) Asynchronous space reservation may be necessary for some SRMs to serve many concurrent requests. In such case, request token must be returned, and space token must not be assigned and returned until space reservation is completed, to prevent the usage of the space token in other interfaces before the space reservation is completed. If the space reservation can be done immediately, request token must not be returned.
 - e) When asynchronous space reservation is necessary, the returned status code should be SRM_REQUEST_QUEUED.
 - f) Input parameter *arrayOfExpectedFileSize* is a hint that SRM server can use to reserve consecutive storage sizes for the request. At the time of space reservation, if space accounting is done only at the level of the total size, this hint would not help. In such case, the expected file size at the time of *srmPrepareToPut* will describe how much consecutive storage size is needed for the file. However, some SRMs may get benefits from these hints to make a decision to allocate some blocks in some specific devices.
 - g) Optional input parameter *storageSystemInfo* is needed in case the underlying storage system requires additional security information.
 - h) SRM may return its default space size and lifetime if not requested by the client. SRM may return SRM_INVALID_REQUEST if SRM does not support default space sizes.
 - i) If input parameter *desiredSizeOfTotalSpace* is not specified, the SRM will return its default space size.
 - j) Output parameter *estimateProcessingTime* is used to indicate the estimation time to complete the space reservation request, when known.
 - k) Output parameter *sizeOfTotalReservedSpace* is in best effort bases. For guaranteed space size, *sizeOfGuaranteedReservedSpace* should be checked. These two numbers may match, depending on the storage systems.
 - l) Output parameter *spaceToken* is a reference handle of the reserved space.
 - m) If an operation is successful (SRM_SUCCESS or SRM_LOWER_SPACE_GRANTED), *sizeOfGuaranteedReservedSpace*, *lifetimeOfReservedSpace* and *spaceToken* are required to return to the client.
 - n) Optional input parameters in TTransferParameters may collide with the characteristics of the space specified. In this case, TTransferParameters as an input parameter must be ignored.

2.1.3. Return Status Code

SRM_SUCCESS

- successful request completion. Space is reserved successfully as the client requested.

SRM_REQUEST_QUEUED

- successful request submission and acceptance. Request token must be returned, and space token must not be assigned and returned.
- SRM_REQUEST_INPROGRESS
- the request is being processed.
- SRM_LOWER_SPACE_GRANTED
- successful request completion, but lower space size is allocated than what the client requested
- SRM_AUTHENTICATION_FAILURE
- SRM server failed to authenticate the client
- SRM_AUTHORIZATION_FAILURE
- client is not authorized to reserve space
- SRM_INVALID_REQUEST
- the input parameter *retentionPolicyInfo* cannot be satisfied by the SRM server.
 - If space size or lifetime is not requested by the client, and SRM does not support default values for space size or lifetime.
 - input parameters are invalid.
- SRM_NO_USER_SPACE
- SRM server does not have enough user space for the client for client to request to reserve.
- SRM_NO_FREE_SPACE
- SRM server does not have enough free space for client to request to reserve.
- SRM_EXCEED_ALLOCATION
- SRM server does not have enough space for the client to fulfill the request because the client request needs more than the allocated space quota for the client.
- SRM_INTERNAL_ERROR
- SRM has an internal transient error, and client may try again.
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.
- SRM_NOT_SUPPORTED
- *function* is not supported in the SRM server
 - any input parameter is not supported in the SRM server
 - a particular type of an input parameter is not supported in the SRM server

2.2. srmStatusOfReserveSpaceRequest

This function is used to check the status of the previous request to *srmReserveSpace*, when asynchronous space reservation was necessary with the SRM. Request token must have been provided in response to the *srmReserveSpace*.

2.2.1. Parameters

In:	string string	authorizationID, <u>requestToken</u>
Out:	TReturnStatus int TRetentionPolicyInfo unsigned long unsigned long int string	<u>returnStatus</u> , estimatedProcessingTime, retentionPolicyInfo, sizeOfTotalReservedSpace, sizeOfGuaranteedReservedSpace, lifetimeOfReservedSpace, spaceToken

2.2.2. Notes on the Behavior

- If the space reservation is not completed yet, *estimateProcessingTime* is returned when known. The returned status code in such case should be SRM_REQUEST_QUEUED.
- See notes for *srmReserveSpace* for descriptions for output parameters.
- If an operation is successful (SRM_SUCCESS or SRM_LOWER_SPACE_GRANTED), *sizeOfGuaranteedReservedSpace*, *lifetimeOfReservedSpace* and *spaceToken* are required to return to the client.

2.2.3. Return Status Code

SRM_REQUEST_QUEUED

- successful request submission and the request is still on the queue to be served.

SRM_REQUEST_INPROGRESS

- the request is being processed.

SRM_LOWER_SPACE_GRANTED

- successful request completion, but lower space size is allocated than what the client requested

SRM_SUCCESS

- successful request completion. Space is reserved successfully as the client requested.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to reserve space

SRM_INVALID_REQUEST

- requestToken* does not refer to an existing known request in the SRM server.

SRM_EXCEED_ALLOCATION

- SRM server does not have enough space for the client to fulfill the request because the client request needs more than the allocated space for the client.

SRM_NO_USER_SPACE

- SRM server does not have enough user space for the client for the client for client to request to reserve.
- SRM_NO_FREE_SPACE
- SRM server does not have enough free space for the client for client to request to reserve.
- SRM_INTERNAL_ERROR
- SRM has an internal transient error, and client may try again.
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.
- SRM_NOT_SUPPORTED
- *function* is not supported in the SRM server
 - any input parameter is not supported in the SRM server
 - a particular type of an input parameter is not supported in the SRM server

2.3. srmReleaseSpace

srmReleaseSpace() releases an occupied space.

2.3.1. Parameters

In:	string string TExtraInfo[] Boolean	authorizationID, <u>spaceToken</u> , storageSystemInfo, forceFileRelease
Out:	TReturnStatus	<u>returnStatus</u>

2.3.2. Notes on the Behavior

- a) *forceFileRelease* is false by default. This means that the space will not be released if it has files that are still pinned in the space. To release the space regardless of the files it contains and their status *forceFileRelease* must be specified to be true.
- b) When space is releasable and *forceFileRelease* is true, all the files in the space are released, even in OUTPUT or CUSTODIAL retention quality space.
- c) *srmReleaseSpace* may not complete right away because of the lifetime of existing files in the space. When space is released, the files in that space are treated according to their types: If file storage types are permanent, keep them until further operation such as *srmRm* is issued by the client. If file storage types are durable, perform necessary actions at the end of their lifetime. If file storage types are volatile, release those files at the end of their lifetime.
- d) If space is being released with *forceFileRelease* option while SURLS are being created with *srmPrepareToPut* or *srmCopy*, the file is removed and SRM_INVALID_PATH must be returned by the *srmPutDone*,

- srmStatusOfPutRequest*, or *srmStatusOfCopyRequest* when the file is volatile. If the file is permanent type, the file is moved to the default space, and the space would be successfully released. The subsequent *srmPutDone*, *srmStatusOfPutRequest*, or *srmStatusOfCopyRequest* would be successful.
- e) If space is being released without *forceFileRelease* option while URLs are being created with *srmPrepareToPut* or *srmCopy*, SRM_FAILURE must be returned in *srmReleaseSpace*.

2.3.3. Return Status Code

SRM_SUCCESS

- successful request completion. Space is successfully released.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to release the space that is associated with the *spaceToken*

SRM_INVALID_REQUEST

- *spaceToken* does not refer to an existing known space in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- *forceFileRelease* is not supported
- *function* is not supported

SRM_FAILURE

- space still contains pinned files.
- space associated with space is already released.
- any other request failure. *Explanation* needs to be filled for details.

2.4. srmUpdateSpace

srmUpdateSpace is to resize the space and/or extend the lifetime of a space. Asynchronous operation may be necessary for some SRMs to serve many concurrent requests.

2.4.1. Parameters

In:	string string unsigned long unsigned long int TExtraInfo[]	authorizationID, <u>spaceToken</u> , newSizeOfTotalSpaceDesired, newSizeOfGuaranteedSpaceDesired, newLifeTime, storageSystemInfo
Out:	TReturnStatus	<u>returnStatus</u> ,

string	requestToken,
unsigned long	sizeOfTotalSpace, // best effort
unsigned long	sizeOfGuaranteedSpace,
int	lifetimeGranted

2.4.2. Notes on the Behavior

- If neither size nor lifetime is provided in the input parameters, then the request will be failed.
- `newSize` is the new actual size of the space.
- `newLifetime` is the new lifetime requested regardless of the previous lifetime. It might even be shorter than the remaining lifetime at the time of the call. It is relative to the calling time. Lifetime will be set from the calling time for the specified period.
- Output parameter, `lifetimeGranted` is the new lifetime granted regardless of the previous lifetime. It might even be shorter than the previous lifetime. It is relative to the calling time.

2.4.3. Return Status Code

SRM_SUCCESS

- successful request completion. Space is successfully updated as the client requested.

SRM_REQUEST_QUEUED

- successful request submission and acceptance. Request token must be returned.

SRM_LOWER_SPACE_GRANTED

- successful request completion, but lower space size is allocated than what the client requested

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to update the space that is associated with the `spaceToken`

SRM_SPACE_LIFETIME_EXPIRED

- lifetime of the space that is associated with the `spaceToken` is already expired.

SRM_INVALID_REQUEST

- `spaceToken` does not refer to an existing known space in the SRM server.
- input parameter size or time is not provided.

SRM_EXCEED_ALLOCATION

- SRM server does not have enough space for the client to fulfill the request because the client request has more than the allocated space for the client.

SRM_NO_USER_SPACE

- SRM server does not have enough space for the client to fulfill the request

SRM_NO_FREE_SPACE

- SRM server does not have enough free space to fulfill the request

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- New requested size is less than currently used space.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported

2.5. srmStatusOfUpdateSpaceRequest

This function is used to check the status of the previous request to *srmUpdateSpace*, when asynchronous space update was necessary with the SRM. Request token must have been provided in response to the *srmUpdateSpace*.

2.5.1. Parameters

In:	string string	authorizationID, <u>requestToken</u>
Out:	TReturnStatus unsigned long unsigned long int	<u>returnStatus</u> , sizeOfTotalSpace, // best effort sizeOfGuaranteedSpace, lifetimeGranted

2.5.2. Notes on the Behavior

- Output parameters for new sizes are the new actual sizes of the space.
- Output parameter, *lifetimeGranted* is the new lifetime granted regardless of the previous lifetime. It might even be shorter than the previous lifetime. It is relative to the calling time.

2.5.3. Return Status Code

SRM_REQUEST_QUEUED

- successful request submission and the request is still on the queue to be served.

SRM_REQUEST_INPROGRESS

- the request is being processed.

SRM_SUCCESS

- successful request completion. Space is successfully updated as the client requested.

SRM_LOWER_SPACE_GRANTED

- successful request completion, but lower space size is allocated than what the client requested

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client
- SRM_AUTHORIZATION_FAILURE
- client is not authorized to update the space that is associated with the *spaceToken*
- SRM_SPACE_LIFETIME_EXPIRED
- lifetime of the space that is associated with the *spaceToken* is already expired.
- SRM_INVALID_REQUEST
- *spaceToken* does not refer to an existing known space in the SRM server.
 - input parameter size or time is not provided.
- SRM_EXCEED_ALLOCATION
- SRM server does not have enough space for the client to fulfill the request because the client request has more than the allocated space for the client.
- SRM_NO_USER_SPACE
- SRM server does not have enough space for the client to fulfill the request
- SRM_NO_FREE_SPACE
- SRM server does not have enough free space to fulfill the request
- SRM_INTERNAL_ERROR
- SRM has an internal transient error, and client may try again.
- SRM_FAILURE
- New requested size is less than currently used space.
 - any other request failure. *Explanation* needs to be filled for details.
- SRM_NOT_SUPPORTED
- *function* is not supported

2.6. srmGetSpaceMetaData

This function is used to get information of a space. Space token must be provided, and space tokens are returned upon a completion of a space reservation through *srmReserveSpace* or *srmStatusOfReserveSpaceRequest*.

2.6.1. Parameters

In:	string string[]	authorizationID, <u>arrayOfSpaceTokens</u>
Out:	TReturnStatus TMetaDataSpace[]	<u>returnStatus</u> , arrayOfSpaceDetails

2.6.2. Notes on the Behavior

- a) Output parameters *unusedSize* in *TMetaDataSpace* returns 0 if there is no space left in the allocated space.

- b) When clients use more space than allocated, clients get warned to accommodate their files in the spaces or update the space before running out. SRM

2.6.3. Return Status Code

For request level return Status,

SRM_SUCCESS

- successful request completion. Information of all requested spaces are returned successfully.

SRM_PARTIAL_SUCCESS

- Request is completed. Information of some requested spaces are returned successfully, and some are failed to be returned.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request space information

SRM_TOO_MANY_RESULTS

- Request produced too many results that SRM server cannot handle.

SRM_INVALID_REQUEST

- *arrayOfSpaceToken* is empty.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All space requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server

For space level return Status,

SRM_SUCCESS

- successful request completion for the *spaceToken*. Space information is successfully returned.

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request information on the space that is associated with the *spaceToken*

SRM_INVALID_REQUEST

- *spaceToken* does not refer to an existing known space in the SRM server.

SRM_SPACE_LIFETIME_EXPIRED

- The life time on the space that is associated with the *spaceToken* has expired

SRM_EXCEED_ALLOCATION

- Space that is associated with *spaceToken* has no more space left.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

2.7. srmChangeSpaceForFiles

This function is used to change the space property of files to another space property by specifying target space tokens. All files specified by URLs will have a new space token. URLs must not be changed. New space token may be acquired from *srmReserveSpace*. Asynchronous operation may be necessary for some SRMs, and in such case, request token is returned for later status inquiry. There is no default behavior when target space token is not provided. In such case, the request will be rejected, and the return status must be SRM_INVALID_REQUEST.

2.7.1. Parameters

In:	string anyURI [] string TExtraInfo[]	authorizationID, <u>arrayOfURLs</u> , <u>targetSpaceToken</u> , storageSystemInfo
Out:	TReturnStatus string int TSURLReturnStatus []	<u>returnStatus</u> , requestToken, estimatedProcessingTime, arrayOfFileStatuses

2.7.2. Notes on the Behavior

- When space transition is completed successfully, SRM_SUCCESS must be returned for each URL.
- For any forbidden transition by the SRM implementation, SRM_INVALID_REQUEST must be returned. It includes changing spaces on URLs that statuses are SRM_FILE_BUSY.
- Asynchronous operation may be necessary for some SRMs to serve many concurrent requests. In such case, request token must be returned. If the request can be completed immediately, request token must not be returned.
- When asynchronous operation is necessary, the returned status code should be SRM_REQUEST_QUEUED, and *arrayOfFileStatuses* may not be filled and returned.
- All files specified in *arrayOfURLs* will be moved to the space associated with *targetSpaceToken*.
- When target space token is used, space allocation for a new space token must be done explicitly by the client before using this function.
- If a directory path is provided, then the effect is recursive for all files in the directory.
- Space de-allocation may be necessary in some cases, and it must be done by the client explicitly after this operation completes. The status can be checked by *srmStatusOfChangeSpaceForFilesRequest*.

- i) When a space is successfully changed for a file from one space to another, it will either retain its remaining lifetime, or the lifetime will be reduced to that of the target space, whichever is the lesser.
- j) If the target space is only large enough to transfer a subset of the files, the request will continue taking place until the target space cannot hold any more files, and the request must be failed. The status of the request must return an error of SRM_EXCEED_ALLOCATION in such case.

2.7.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All file requests are successfully completed. All *SURLs* have new *targetSpaceToken*.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURL* requests have new *targetSpaceToken*, and some *SURL* requests are failed to have new *targetSpaceToken*. Details are on the files status.

SRM_REQUEST_QUEUED

- request is submitted and accepted. *requestToken* must be returned.
- The status can be checked by *srmStatusOfChangeSpaceForFilesRequest*.

SRM_REQUEST_INPROGRESS

- The request is being processed. Some files are still queued, and some files are completed in space transition.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to change the file types

SRM_INVALID_REQUEST

- *SURL* is empty.
- *targetSpaceToken* is empty.
- *targetSpaceToken* does not refer to an existing space in the SRM server.
- *targetSpaceToken* refers to a forbidden transition by the SRM implementation.

SRM_SPACE_LIFETIME_EXPIRED

- target space that is associated with *targetSpaceToken* has an expired lifetime.

SRM_EXCEED_ALLOCATION

- target space that is associated with *targetSpaceToken* is not enough to hold all *SURLs*.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM
- any input parameter is not supported in the SRM server
- a particular type of an input parameter is not supported in the SRM server

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. The *SURL* has a new *targetSpaceToken*.

SRM_REQUEST_QUEUED

- file request is on the queue.

SRM_REQUEST_INPROGRESS

- file request is being processed.

SRM_INVALID_PATH

- *SURL* does not refer to an existing file

SRM_AUTHORIZATION_FAILURE

- client is not authorized to change the space for the file that is associated with the *SURL*

SRM_INVALID_REQUEST

- *targetSpaceToken* refers to a forbidden transition for the particular *SURL* by the SRM implementation.
- The status of *SURL* is SRM_FILE_BUSY.

SRM_EXCEED_ALLOCATION

- target space that is associated with *targetSpaceToken* is not enough to hold *SURL*.

SRM_FILE_LOST

- the requested file with the *SURL* is permanently lost.

SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) for.
- The requested file with the *SURL* is being used by other clients.

SRM_FILE_UNAVAILABLE

- the requested file with the *SURL* is temporarily unavailable.

SRM_FAILURE

- All file requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

2.8. srmStatusOfChangeSpaceForFilesRequest

This function is used to check the status of the previous request to *srmChangeSpaceForFiles*, when asynchronous operation was necessary in the SRM. Request token must have been provided in response to the *srmChangeSpaceForFiles*.

2.8.1. Parameters

In:	string string	authorizationID, <u>requestToken</u>
Out:	TReturnStatus int TSURLReturnStatus []	<u>returnStatus</u> estimatedProcessingTime, arrayOfFileStatuses

2.8.2. Notes on the Behavior

- When space transition is completed successfully, SRM_SUCCESS must be returned for each SURL.
- If changing space is not completed, *estimateProcessingTime* is returned when known.
- If all files are still in the queue and none of the files are completed in changing space, the returned status code should be SRM_REQUEST_QUEUED.
- If some files are queued, and some files are completed in changing space, SRM_REQUEST_INPROGRESS must be returned as the return status code. Each file should have its own status code.
- If the target space is only large enough to transfer a subset of the files, the request will continue taking place until the target space cannot hold any more files, and the request must be failed. The status of the request must return an error of SRM_EXCEED_ALLOCATION in such case.

2.8.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All file requests are successfully completed. All *SURLs* have new *targetSpaceToken*.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some SURL requests have new *targetSpaceToken*, and some SURL requests are failed to have new *targetSpaceToken*. Details are on the files status.

SRM_REQUEST_QUEUED

- Request submission was successful and the entire request is still on the queue.

SRM_REQUEST_INPROGRESS

- Some files are still queued, and some files are completed in space transition.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to change the file types

SRM_INVALID_REQUEST

- requestToken* does not refer to an existing known request in the SRM server.
- targetSpaceToken* refers to a forbidden transition by the SRM implementation.

SRM_SPACE_LIFETIME_EXPIRED

- target space that is associated with *targetSpaceToken* has an expired lifetime.

SRM_EXCEED_ALLOCATION

- target space that is associated with *targetSpaceToken* is not enough to hold *SURLs*.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All file requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM
- any input parameter is not supported in the SRM server
- a particular type of an input parameter is not supported in the SRM server

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. The *SURL* has a new *targetSpaceToken*.

SRM_REQUEST_QUEUED

- file request is on the queue.

SRM_REQUEST_INPROGRESS

- file request is being processed.

SRM_INVALID_PATH

- *SURL* does not refer to an existing file request

SRM_AUTHORIZATION_FAILURE

- client is not authorized to change the space for the file that is associated with the *SURL*

SRM_INVALID_REQUEST

- *targetSpaceToken* refers to a forbidden transition for the particular *SURL* by the SRM implementation.
- The status of *SURL* is SRM_FILE_BUSY.

SRM_EXCEED_ALLOCATION

- target space that is associated with *targetSpaceToken* is not enough to hold *SURL*.

SRM_FILE_LOST

- the requested file with the *SURL* is permanently lost.

SRM_FILE_BUSY

- client requests for files which there is an active *srMPrepareToPut* (no *srMPutDone* is not yet called) for.
- The requested file with the *SURL* is being used by other clients.

SRM_FILE_UNAVAILABLE

- the requested file with the *SURL* is temporarily unavailable.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

2.9. srmExtendFileLifeTimeInSpace

This function is used to extend lifetime of the files (SURLs) in a space.

2.9.1. Parameters

In:	string	authorizationID,
	string	<u>spaceToken</u> ,
	anyURI []	arrayOfSURLs,
	int	newLifeTime
Out:	TReturnStatus	<u>returnStatus</u> ,
	TSURLLifetimeReturnStatus []	arrayOfFileStatuses

2.9.2. Notes on the Behavior

- arrayOfSURLs* are optional. When SURLs are not provided, all files in the space must have the new extended lifetimes.
- newLifeTime* is relative to the calling time. Lifetime will be set from the calling time for the specified period.
- The new file lifetime, *newTimeExtended* must not exceed the remaining lifetime of the space.
- The number of lifetime extensions may be limited by SRM according to its policies.
- If original lifetime is longer than the requested one, then the requested one will be assigned.
- If *newLifeTime* is not specified, the SRM can use its default to assign the *newLifeTime*.
- If input parameters *newLifetime* request exceed the remaining lifetime of the space, then SRM_SUCCESS is returned at the request and file level, and *TSURLLifetimeReturnStatus* contains the remaining lifetime.
- Lifetime extension must fail on SURLs when their status is SRM_FILE_BUSY.
- This method applied only to SURLs, and output parameter *pinLifetime* in *TSURLLifetimeReturnStatus* must be null.

2.9.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* have a new extended lifetime.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURLs* have a new extended lifetime, and some *SURLs* have failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to extend lifetime of files in the space specified by the space token.

SRM_INVALID_REQUEST

- *spaceToken* is empty.
- *spaceToken* does not refer to an existing known space in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All file requests updating lifetimes in a space are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server
- any input parameter is not supported in the SRM server
- a particular type of an input parameter is not supported in the SRM server

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. The *SURL* has a new extended lifetime.

SRM_INVALID_PATH

- *SURL* does not refer to an existing file request
- *SURL* does not refer to an existing file request that is associated with the space token

SRM_AUTHORIZATION_FAILURE

- client is not authorized to extend the lifetime for the file that is associated with the *SURL*

SRM_FILE_LOST

- the requested file is permanently lost.

SRM_FILE_UNAVAILABLE

- the requested file is temporarily unavailable.

SRM_FILE_LIFETIME_EXPIRED

- the requested file is expired already.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

2.10. srmPurgeFromSpace

This function is used when removing files from the given space is needed. Difference from *srmReleaseFiles* and *srmAbortFiles* is that *srmPurgeFromSpace* is not associated

with a request. This function must not remove the *SURLs*, but only the "copies" or "states" of the *SURLs*. *srmRm* must be used to remove *SURLs*.

2.10.1. Parameters

In:	string	authorizationID
	anyURI []	<u>arrayOfSURLs</u>
	string	<u>spaceToken,</u>
	TExtraInfo[]	storageSystemInfo
Out:	TReturnStatus	<u>returnStatus,</u>
	TSURLReturnStatus[]	arrayOfFileStatuses

2.10.2. Notes on the Behavior

- If the specified *SURL* is the only remaining copy of the file in the storage system, *SRM_LAST_COPY* must be returned. To remove the last copy of the *SURL*, *srmRm* may be used.
- If the client has an administers role that SRM server can accept in an understandable form, this request will forcefully release the pins owned by the group, and remove the "copy" (or "state") of the file.
- In most cases, all pins on files that are associated with the client will be released. In such cases, files may still be pinned by others and *SRM_FILE_BUSY* will be returned.
- SRM will remove only the "copies" (or "state") of the *SURLs* associated with the space token.

2.10.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* are purged from the space specified by the *spaceToken*.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURLs* are successfully purged from the space specified by the *spaceToken*, and some *SURLs* are failed to be purged from the space specified by the *spaceToken*. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to clean up the space that is associated with *spaceToken*

SRM_INVALID_REQUEST

- arrayOfSURLs* is empty.
- spaceToken* is empty.

- *spaceToken* does not refer to an existing known space in the SRM server.
- SRM_INTERNAL_ERROR
- SRM has an internal transient error, and client may try again.
- SRM_FAILURE
- All file requests are failed.
 - any other request failure. *Explanation* needs to be filled for details.
- SRM_NOT_SUPPORTED
- *function* is not supported in the SRM server

For file level return Status,

SRM_SUCCESS

- successful request completion for the *SURL*. *SURL* is purged from the space specified by the *spaceToken*.

SRM_INVALID_PATH

- *SURL* does not refer to an existing file
- *SURL* does not refer to an existing file that is associated with the space token

SRM_AUTHORIZATION_FAILURE

- Client is not authorized to purge *SURL* in the space that is associated with *spaceToken*

SRM_FILE_LOST

- the request file is permanently lost.

SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) for.
- The requested file is used by other clients.

SRM_FILE_UNAVAILABLE

- the requested file is temporarily unavailable.

SRM_LAST_COPY

- the requested file is the last copy and will not be purged from the space. *srmRm* must be used to remove the last copy.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

2.11. srmGetSpaceTokens

srmGetSpaceTokens() returns space tokens for currently allocated spaces.

2.11.1. Parameters

In:	string string	userSpaceTokenDescription, authorizationID
Out:	TReturnStatus	<u>returnStatus</u>

string[]

arrayOfSpaceTokens

2.11.2. Notes on the Behavior

- a) If *userSpaceTokenDescription* is null, returns all space tokens this user owns.
- b) Input parameter *userSpaceTokenDescription* is case-sensitive. SRM server is expected to keep it as client provides. It can be reused by the client. *srnGetSpaceTokens* will return all the space tokens that have the *userSpaceTokenDescription*.
- c) If the user assigned the same name to multiple space reservations, he may get back multiple space tokens.

2.11.3. Return Status Code

SRM_SUCCESS

- All requests are successfully completed. Space tokens are returned successfully.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request *spaceTokens* associated with the *userSpaceTokenDescription*

SRM_INVALID_REQUEST

- *userSpaceTokenDescription* does not refer to an existing space description.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server

3. Permission Functions

summary:

[srmSetPermission](#)
[srmCheckPermission](#)
[srmGetPermission](#)

3.1. srmSetPermission

srmSetPermission is to set permission on local SURL.

3.1.1. Parameters

In:	string	authorizationID,
	anyURI	<u>SURL</u> ,
	TPermissionType	<u>permissionType</u> ,
	TPermissionMode	ownerPermission ₂
	TUserPermission[]	arrayOfUserPermissions ₂
	TGroupPermission[]	arrayOfGroupPermissions ₂
	TPermissionMode	otherPermission,
	TExtraInfo[]	storageSystemInfo
Out:	TReturnStatus	<u>returnStatus</u>

3.1.2. Notes on the Behavior

- a) Applies to both dir and file.
- b) Support for *srmSetPermission* is optional.
- c) User permissions are provided in order to support dynamic user-level permission assignment similar to Access Control Lists (ACLs).
- d) Permissions can be assigned to set of users and sets of groups, but only a single owner.
- e) In this version, SRMs do not provide any group operations (setup, modify, remove, etc.)
- f) Groups are assumed to be set up before *srmSetPermission* is used.
- g) If *TPermissionType* is ADD or CHANGE, and *TPermissionMode* is null, then it is assumed that *TPermissionMode* is READ only.
- h) If *TPermissionType* is REMOVE, then the *TPermissionMode* is ignored.
- i) if *TPermissionType* is CHANGE, but it is being applied to a [user|group] which currently does not have permissions set up for it, then the request works as ADD. It follows the setfacl: Adds one or more new ACL entries to the file, and/or modifies one or more existing ACL entries on the file. If an entry already exists for a specified uid or gid, the specified permissions will replace the current permissions. If an entry does not exist for the specified uid or gid, an entry will be created.

- j) *srmSetPermission* will modify permissions on *SURLs* even if the statuses of the *SURLs* are *SRM_FILE_BUSY*.

3.1.3. Return Status Code

SRM_SUCCESS

- successful request completion. *SURL* has a new permission.

SRM_AUTHENTICATION_FAILURE

- *SRM* server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to set permissions
- client is not authorized to set permissions on the *SURL*

SRM_INVALID_PATH

- *SURL* does not refer to an existing known path

SRM_INVALID_REQUEST

- Permissions are provided incorrectly

SRM_INTERNAL_ERROR

- *SRM* has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the *SRM* server
- any input parameter is not supported in the *SRM* server
- a particular type of an input parameter is not supported in the *SRM* server

3.2. srmCheckPermission

srmCheckPermission is used to check the client permissions on the *SURLs*. It only checks for the client for authorization on the *SURLs* in the local storage.

3.2.1. Parameters

In:	anyURI [] string TExtraInfo[]	<u>arrayOfSURLs</u> , authorizationID, storageSystemInfo
Out:	TResponseStatus TSURLPermissionReturn[]	<u>returnStatus</u> , arrayOfPermissions

3.2.2. Notes on the Behavior

- a) *SRM* will check files in its local online and nearline storage.

3.2.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. Permissions on *SURLs* are checked and returned.

SRM_PARTIAL_SUCCESS

- All requests are completed. Permissions of some *SURLs* are successfully checked and returned, but some permission of some *SURLs* are failed to be checked. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request permission information

SRM_INVALID_REQUEST

- *arrayOfSURL* is empty.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. Permissions on *SURL* are checked and returned.

SRM_INVALID_PATH

- *SURL* does not refer to an existing known path

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request permission information on the *SURL*

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

3.3. srmGetPermission

`srmGetPermission` is used to get the permissions on the *SURLs*. It only checks for the client for authorization on the *SURLs* in the local storage.

3.3.1. Parameters

In:	anyURI [] string TExtraInfo[]	<u>arrayOfSURLs</u> , authorizationID, storageSystemInfo
Out:	TReturnStatus TPermissionReturn[]	<u>returnStatus</u> , arrayOfPermissionReturns

3.3.2. Notes on the Behavior

- b) SRM will check files in its local online and nearline storage.

3.3.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. Permissions on *SURLs* are returned.

SRM_PARTIAL_SUCCESS

- All requests are completed. Permissions of some *SURLs* are successfully returned, but some permission of some *SURLs* are failed to be returned. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request permission information

SRM_INVALID_REQUEST

- *arrayOfSURL* is empty.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. Permissions on *SURL* are returned.

SRM_INVALID_PATH

- *SURL* does not refer to an existing known path

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request permission information on the *SURL*

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

4. Directory Functions

summary:

[srmMkdir](#)
[srmRmdir](#)
[srmRm](#)
[srmLs](#)
[srmStatusOfLsRequest](#)
[srmMv](#)

4.1. srmMkdir

srmMkdir create a directory in a local SRM space.

4.1.1. Parameters

In:	string anyURI TExtraInfo[]	authorizationID, <u>SURL</u> , storageSystemInfo
Out:	TReturnStatus	<u>returnStatus</u>

4.1.2. Notes on the Behavior

- Consistent with unix, recursive creation of directories is not supported.
- SURL* is a directory path and can include paths, as long as all directory hierarchy exists.

4.1.3. Return Status Code

SRM_SUCCESS

- All requests are successfully completed. *SURL* is created.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to create a directory
- client is not authorized to create a directory as *SURL*

SRM_INVALID_PATH

- SURL* does not refer to a valid path
- component of *SURL* does not refer to an existing path

SRM_DUPLICATION_ERROR

- SURL* exists already

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server

4.2. srmRmdir

srmRmdir removes an empty directory in a local SRM space.

4.2.1. Parameters

In:	string	authorizationID,
	anyURI	<u>SURL</u> ,
	TExtraInfo[]	storageSystemInfo,
	boolean	recursive // false by default
Out:	TReturnStatus	<u>returnStatus</u>

4.2.2. Notes on the Behavior

- It applies to directory only.
- recursive* is false by default.
- To distinguish from *srmRm()*, this function is for directories only

4.2.3. Return Status Code

SRM_SUCCESS

- All requests are successfully completed. *SURL* is removed.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to remove a directory
- client is not authorized to remove a directory as *SURL*

SRM_INVALID_PATH

- *SURL* does not refer to a valid path

SRM_NON_EMPTY_DIRECTORY

- *SURL* is not empty

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server
- input parameter *recursive* is not supported in the SRM server

4.3. srmRm

This function will remove *SURLs* (the name space entries) in the storage system. Difference from *srmPurgeFromSpace* is that *srmPurgeFromSpace* removes only

previously requested “copies” (or “state”) of the SURL in a particular space, and *srmPurgeFromSpace* shall not remove SURLs or the name space entries.

4.3.1. Parameters

In:	string anyURI[] TExtraInfo[]	authorizationID, arrayOfSURLs, storageSystemInfo
Out:	TReturnStatus TSURLReturnStatus[]	<u>returnStatus</u> , arrayOfFileStatuses

4.3.2. Notes on the Behavior

- a) To distinguish from *srmRmdir()*, this function applies to files only
- b) *srmRm* removes all copies or states on the storage, and removes the entry from the name space.
- c) When an SURL is removed, all associated pinned TURLs are all released and removed as well.
- d) *srmLs*, *srmPrepareToGet* or *srmBringOnline* will not find these removed files any more. It must set file requests on SURL from *srmPrepareToGet* as SRM_ABORTED.
- e) *srmRm* aborts the SURLs from *srmPrepareToPut* requests not yet in SRM_PUT_DONE state, and must set its file status as SRM_ABORTED.
- f) *srmRm* will remove SURLs even if the statuses of the SURLs are SRM_FILE_BUSY. In this case, operations such as *srmPrepareToPut* or *srmCopy* that holds the SURL status as SRM_FILE_BUSY must return SRM_INVALID_PATH upon status request or *srmPutDone*.

4.3.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* are removed.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURLs* are successfully removed, and some *SURLs* are failed to be removed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to remove any files

SRM_INVALID_REQUEST

- *arrayOfSURLs* is empty.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. *SURL* is removed.

SRM_INVALID_PATH

- *SURL* does not refer to an existing known file path

SRM_AUTHORIZATION_FAILURE

- client is not authorized to remove *SURL*

SRM_FILE_LOST

- the request file is permanently lost.

SRM_FILE_UNAVAILABLE

- the request file is temporarily unavailable.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

4.4. srmLs

srmLs() returns a list of files with a basic information. This operation may be asynchronous, and in such case, requestToken must be returned.

4.4.1. Parameters

In:	string anyURI [] TExtraInfo[] TFileStorageType boolean boolean int int int	authorizationID, arrayOfSURLs, storageSystemInfo, fileStorageType, fullDetailedList, allLevelRecursive, numOfLevels, offset, count
Out:	TReturnStatus string TMetaDataPathDetail[]	<u>returnStatus</u> requestToken details

4.4.2. Notes on the Behavior

- Applies to both directory and file
- fullDetailedList* is false by default.
 - For directories, only path is required to be returned.
 - For files, path and size are required to be returned.

- c) If *fullDetailedList* is true, the full details are returned.
 - o For directories, *path* and *userPermission* are required to be returned.
 - o For files, *path*, *size*, *userPermission*, *lastModificationTime*, file *type*, and *lifetimeLeft* are required to be returned, similar to unix command *ls -l*.
- d) If *allLevelRecursive* is true then file lists of all level below current will be provided as well.
- e) If *allLevelRecursive* is "true" it dominates, i.e. ignore *numOfLevels*. If *allLevelRecursive* is "false" or missing, then do *numOfLevels*. If *numOfLevels* is "0" (zero) or missing, assume a single level. If both *allLevelRecursive* and *numOfLevels* are missing, assume a single level.
- f) If *numOfLevels* is 0, then information about directory itself is returned.
- g) If *numOfLevels* is 1, then information about files in the directory is returned.
- h) When listing for a particular type specified by "*fileStorageType*", only the files with that type will be in the output.
- i) Empty directories will be returned.
- j) For non-existing file or directory, SRM_INVALID_PATH must be returned.

4.4.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* are checked and the information for all *SURLs* is returned successfully.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURL* request is successfully completed, and some *SURL* request is failed. Details are on the files status.

SRM_REQUEST_QUEUED

- successful request submission and acceptance. Request token must be returned.

SRM_REQUEST_INPROGRESS

- Some files are completed, and some files are still on the queue. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request information

SRM_TOO_MANY_RESULTS

- srmLs request has generated too many results that SRM cannot handle. In most cases, it needs to be narrowed down with offset and count by the client.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_INVALID_REQUEST

- Negative values for *numOfLevels*, *offset* and *count* are provided.
- Operation on the path such as browsing the top directory may be prohibited. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- Requested *fileStorageType* is not supported in SRM
- Filtering *fileStorageType* is not supported in SRM
- Directory operation (directory *SURL*, *allLevelRecursive* and *numOfLevels*) is not supported in SRM

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. The information for the *SURL* is checked and returned successfully.

SRM_REQUEST_INPROGRESS

- file request is being served.

SRM_REQUEST_QUEUED

- file request is still on the queue.

SRM_INVALID_PATH

- *SURL* does not refer to an existing known file path.

SRM_AUTHORIZATION_FAILURE

- client is not authorized to receive the information of the *SURL* or to access the directory or sub-directories

SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) for.

SRM_FILE_LIFETIME_EXPIRED

- lifetime on *SURL* is expired. There is no guarantee of the file still in the cache.

SRM_FILE_IN_CACHE

- lifetime on *SURL* has expired, but the file is still in the cache.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

4.5. srmStatusOfLsRequest

srmStatusOfLsRequest() returns a list of files with a basic information. This is an asynchronous operation of *srmLs*.

4.5.1. Parameters

In:	string	authorizationID,
	string	<u>requestToken</u>
	int	offset,
	int	count

Out: TReturnStatus returnStatus
 TMetaDataPathDetail[] details

4.5.2. Notes on the Behavior

- a) Empty directories will be returned.
- b) For non-existing file or directory, SRM_INVALID_PATH must be returned.

4.5.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* are checked and the information for all *SURLs* is returned successfully.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURL* request is successfully completed, and some *SURL* request is failed. Details are on the files status.

SRM_REQUEST_QUEUED

- successful request submission and all files request is still on the queue.

SRM_REQUEST_INPROGRESS

- Some files are completed, and some files are still on the queue. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request information

SRM_TOO_MANY_RESULTS

- srmLs request has generated too many results that SRM cannot handle. In most cases, it needs to be narrowed down with offset and count by the client.

SRM_INVALID_REQUEST

- Negative values for *offset* and *count* are provided.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- Requested *fileStorageType* is not supported in SRM
- Filtering *fileStorageType* is not supported in SRM
- Directory operation (directory *SURL*, *allLevelRecursive* and *numOfLevels*) is not supported in SRM

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. The information for the *SURL* is checked and returned successfully.
- SRM_REQUEST_INPROGRESS
- file request is being served.
- SRM_REQUEST_QUEUED
- file request is still on the queue.
- SRM_INVALID_PATH
- *SURL* does not refer to an existing known file path
- SRM_AUTHORIZATION_FAILURE
- client is not authorized to receive the information of the *SURL* or to access the directory or sub-directories
- SRM_FILE_BUSY
- client requests for files which there is an active `srmPrepareToPut` (no `srmPutDone` is not yet called) for.
- SRM_FILE_LIFETIME_EXPIRED
- lifetime on *SURL* is expired. There is no guarantee of the file still in the cache.
- SRM_FILE_IN_CACHE
- lifetime on *SURL* has expired, but the file is still in the cache.
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.

4.6. srmMv

`srmMv` is to move a file from one local path to another local path.

4.6.1. Parameters

In:	string anyURI anyURI TExtraInfo[]	authorizationID, <u>fromSURL</u> , <u>toSURL</u> , storageSystemInfo
Out:	TReturnStatus	<u>returnStatus</u>

4.6.2. Notes on the Behavior

- a) Applies to both directory and file.
- b) Authorization checks need to be performed on both *fromSURL* and *toSURL*.
- c) `srmMv` must fail on *SURL* that its status is `SRM_FILE_BUSY`, and `SRM_INVALID_REQUEST` must be returned.

4.6.3. Return Status Code

SRM_SUCCESS

- All requests are successfully completed. *SURL* is moved successfully from one local path to another local path.
- SRM_AUTHENTICATION_FAILURE
- SRM server failed to authenticate the client
- SRM_AUTHORIZATION_FAILURE
- client is not authorized to move *fromSURL*.
 - Client is not authorized to move a file into *toSURL*
- SRM_INVALID_PATH
- *fromSURL* does not refer to an existing known path
 - *toSURL* does not refer to a valid path
 - status of *fromSURL* is SRM_FILE_BUSY.
- SRM_DUPLICATION_ERROR
- *toSURL* exists already.
- SRM_FILE_LOST
- the requested file is permanently lost.
- SRM_FILE_BUSY
- client requests for files which there is an active srmPrepareToPut (no srmPutDone is not yet called) for.
 - The requested file is being used by other clients.
- SRM_FILE_UNAVAILABLE
- the requested file is temporarily unavailable.
- SRM_INTERNAL_ERROR
- SRM has an internal transient error, and client may try again.
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.
- SRM_NOT_SUPPORTED
- *function* is not supported in the SRM server

5. Data Transfer Functions

summary:

[srmPrepareToGet](#)
[srmStatusOfGetRequest](#)
[srmPrepareToPut](#)
[srmStatusOfPutRequest](#)
[srmCopy](#)
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[srmReleaseFiles](#)
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[srmAbortRequest](#)
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[srmGetRequestSummary](#)

[srmExtendFileLifeTime](#)
[srmGetRequestTokens](#)

5.1. srmPrepareToGet

This function is used to bring files online upon the client's request and assign TURL so that client can access the file. Lifetime (pinning expiration time) is assigned on the TURL. When specified target space token which must be referred to an online space, the files will be prepared using the space associated with the space token. It is an asynchronous operation, and request token must be returned if request is valid and accepted. The status must be checked through srmStatusOfGetRequest with the returned request token.

5.1.1. Parameters

In:	string	authorizationID,
	TGetFileRequest[]	<u>arrayOfFileRequests</u> ,
	string	userRequestDescription,
	TExtraInfo[]	storageSystemInfo,
	TFileStorageType	desiredFileStorageType
	int	desiredTotalRequestTime
	int	desiredPinLifetime,
	string	targetSpaceToken

	TRetentionPolicyInfo	targetFileRetentionPolicyInfo
	TTransferParameters	transferParameters
Out:	TReturnStatus	<u>returnStatus</u>
	string	requestToken,
	TGetRequestFileStatus[]	arrayOfFileStatuses
	int	remainingTotalRequestTime

5.1.2. Notes on the Behavior

- a) The default value of “lifetime” for Volatile or Durable files will be the lifetime left in the space of the corresponding file type. The default value of “fileStorageType” is Volatile.
- b) If input parameter *targetSpaceToken* is provided, then the target space token must refer to online space. All requested files will be prepared into the target space.
- c) Input parameter *targetFileRetentionPolicyInfo* of *TRetentionPolicyInfo* is to specify the desired retention policy information on the file when the file is prepared online.
- d) If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly. Otherwise, the request may be rejected with SRM_INVALID_REQUEST.
- e) Access latency must be ONLINE always.
- f) Input parameter *TAccessPattern* is provided at the request-level, and all files will have the same access pattern.
- g) Optional input parameters in *TTransferParameters* may collide with the characteristics of the space specified. In this case, *TTransferParameters* as an input parameter must be ignored.
- o) The *userRequestDescription* is a user designated name for the request. It is case-sensitive. SRM server is expected to keep it as client provides. It can be reused by the client. It can be used in the *srmGetRequestTokens* function to get back the system assigned request tokens. *srmGetRequestTokens* will return all the request tokens that have the *userRequestDescription*.
- h) Only pull mode is supported for file transfers that client must pull the files from the TURL within the expiration time (*remainingPinTime*).
- i) Input parameter *desiredPinLifetime* is for a client preferred lifetime (expiration time) on the prepared TURL.
- j) If request is accepted, SRM assigns the *requestToken* for asynchronous status checking. In such case, the returned status code should be SRM_REQUEST_QUEUED.
- k) *totalRequestTime* means: All the file transfer for this request must be complete within this *totalRequestTime*. Otherwise, SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation.
- l) If *desiredTotalRequestTime* is unspecified as NULL, the request will be retried for a duration which is dependent on the SRM implementation.
- m) If input parameter *desiredTotalRequestTime* is 0 (zero), each file request will be tried at least once. Negative value is invalid.

- n) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- o) The invocation of *srmReleaseFile()* is expected for finished files later on.
- p) The returned request token should be valid until all files in the request are released or removed.
- q) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime*. In the output parameter of explanation in *returnStatus*, the server may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level.

5.1.3. Return Status Code

For request level return status,

SRM_REQUEST_QUEUED

- successful request submission and acceptance. Request token must be returned.

SRM_REQUEST_INPROGRESS

- some files are completed, and some files are still on the queue. Request token must be returned.

SRM_SUCCESS

- all file requests are successfully completed. All *SURLs* are successfully pinned. For *TURLs*, file level status needs to be checked.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some file request is successfully pinned, and some file request is failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request

SRM_INVALID_REQUEST

- *arrayOfFileRequest* is empty
- If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly.
- Access latency is something other than ONLINE.
- *targetSpaceToken* does not refer to an existing known space in the SRM server.

SRM_SPACE_LIFETIME_EXPIRED

- space associated with the *targetSpaceToken* is expired.

SRM_EXCEED_ALLOCATION

- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.

SRM_NO_USER_SPACE

- user space is not enough to hold all requested *SURLs*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold all requested *SURLs* for free. When client does not specify the *targetSpaceToken*, SRM uses a default space. The default space is not sufficient to accommodate the request.

SRM_NOT_SUPPORTED

- SRM server does not support the given input parameters. For example, client requested bbftp for the only transfer protocol, but SRM cannot support that. Client requested *desiredFileStorageType* that is not supported by the SRM server.
- *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
- Directory operation is not supported in the SRM server.
- Recursive directory operation is not supported in the SRM server.
- None of the file transfer protocols are supported in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_FILE_PINNED

- successful request completion for the *SURL*. *SURL* is successfully pinned, and *TURL* is available for access.

SRM_REQUEST_QUEUED

- file request is still on the queue.

SRM_REQUEST_INPROGRESS

- file request is being served.

SRM_ABORTED

- The requested file has been aborted.

SRM_RELEASED

- The requested file has been released.

SRM_FILE_LOST

- the requested file is permanently lost.

SRM_FILE_BUSY

- client requests for files which there is an active *srMPrepareToPut* (no *srMPutDone* is not yet called) for.

SRM_FILE_UNAVAILABLE

- the requested file is temporarily unavailable.

SRM_INVALID_PATH

- *SURL* does not refer to an existing known file request that is associated with the request token

SRM_AUTHORIZATION_FAILURE

- client is not authorized to retrieve the file that is associated with the *SURL*
- SRM_FILE_LIFETIME_EXPIRED
- *SURL* is expired
 - *TURL* is expired
 - pin lifetime on *TURL* has expired, but the file is still in the cache.
- SRM_NO_USER_SPACE
- user space is not enough to hold requested *SURL*.
- SRM_NO_FREE_SPACE
- SRM space is not enough to hold requested *SURL* for free. When client does not specify the *targetSpaceToken*, SRM uses a default space. The default space is not sufficient to accommodate the request.
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.
 - The file request would not be able to be completed within the *totalRequestTime*.
 - The requested file has been suspended because the request has timed out.

5.2. srmStatusOfGetRequest

This function is used to check the status of the previously requested `srmPrepareToGet`. Request token from `srmPrepareToGet` must be provided.

5.2.1. Parameters

In:	string string anyURI []	<u>requestToken</u> , authorizationID arrayOfSourceSURLs,
Out:	TReturnStatus TGetRequestFileStatus[] int	<u>returnStatus</u> , arrayOfFileStatuses remainingTotalRequestTime

5.2.2. Notes on the Behavior

- a) The default value of “lifetime” for Volatile or Durable files will be the lifetime left in the space of the corresponding file type. The default value of “fileStorageType” is Volatile.
- b) If *arrayOfSourceSURLs* is not provided, SRM must return status for all file requests in the request that is associated with the request token.
- c) When the file is ready and *TURL* is prepared, the return status code should be `SRM_FILE_PINNED`.
- d) When the file is ready for the client, the file is implicitly pinned in the cache and lifetime will be enforced, subject to the policies associated with the underlying storage.

- e) If any of the request files is temporarily unavailable, SRM_FILE_UNAVAILABLE must be returned for the file.
- f) If any of the request files is permanently lost, SRM_FILE_LOST must be returned for the file.
- g) The file request must fail with an error SRM_FILE_BUSY if srmPrepareToGet requests for files which there is an active srmPrepareToPut (no srmPutDone is not yet called) for.
- h) SRM must fail (SRM_FAILURE) only if all files in the request failed.
- i) *totalRequestTime* means: All the file transfer for this request must be complete within this *totalRequestTime*. Otherwise, SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation.
- j) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- k) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime* from the request. *remainingTotalRequestTime* is being returned. In the output parameter of explanation in *returnStatus*, the server may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level. Clients may need to release files or clean up the target space when target space token was provided.

5.2.3. Return Status Code

For request level return status,

SRM_SUCCESS

- all file requests are successfully completed. All *SURLs* are successfully pinned. For *TURLs*, file level status needs to be checked.

SRM_REQUEST_QUEUED

- successful request submission and all files request is still on the queue

SRM_REQUEST_INPROGRESS

- some files are completed, and some files are still on the queue

SRM_PARTIAL_SUCCESS

- All requests are completed. Some file request is successfully pinned, and some file request is failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request

SRM_INVALID_REQUEST

- *requestToken* does not refer to an existing known request in the SRM server.
- SRM_SPACE_LIFETIME_EXPIRED
- space associated with the *targetSpaceToken* is expired.
- SRM_EXCEED_ALLOCATION
- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.
- SRM_NO_USER_SPACE
- user space is not enough to hold all requested *SURLs*.
- SRM_NO_FREE_SPACE
- SRM space is not enough to hold all requested *SURLs* for free.
- SRM_NOT_SUPPORTED
- SRM server does not support the given input parameters. For example, client requested *bbftp* for the only transfer protocol, but SRM cannot support that. Client requested *desiredFileStorageType* that is not supported by the SRM server.
 - *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
 - Directory operation is not supported in the SRM server.
 - Recursive directory operation is not supported in the SRM server.
 - None of the file transfer protocols are supported in the SRM server.
- SRM_ABORTED
- The request has been aborted.
- SRM_REQUEST_TIMED_OUT
- Total request time is over and the rest of the request is failed.
- SRM_INTERNAL_ERROR
- SRM has an internal transient error, and client may try again.
- SRM_FAILURE
- All files requests are failed.
 - any other request failure. *Explanation* needs to be filled for details.

For file level return status,

- SRM_FILE_PINNED
- successful request completion for the *SURL*. *SURL* is successfully pinned, and *TURL* is available for access.
- SRM_REQUEST_QUEUED
- file request is still on the queue.
- SRM_REQUEST_INPROGRESS
- file request is being served.
- SRM_ABORTED
- The requested file has been aborted.
- SRM_RELEASED
- The requested file has been released.
- SRM_FILE_LOST
- the requested file is permanently lost.
- SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) for.
- SRM_FILE_UNAVAILABLE
- the requested file is temporarily unavailable.
- SRM_INVALID_PATH
- *SURL* does not refer to an existing known file request that is associated with the request token
- SRM_AUTHORIZATION_FAILURE
- client is not authorized to retrieve the file that is associated with the *SURL*
- SRM_FILE_LIFETIME_EXPIRED
- *SURL* is expired
 - *TURL* is expired
 - pin lifetime on TURL has expired, but the file is still in the cache
- SRM_NO_USER_SPACE
- user space is not enough to hold requested *SURL*.
- SRM_NO_FREE_SPACE
- SRM space is not enough to hold requested *SURL* for free. When client does not specify the *targetSpaceToken*, SRM uses a default space. The default space is not sufficient to accommodate the request.
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.
 - The file request would not be able to be completed within the *totalRequestTime*.
 - The requested file has been suspended because the request has timed out.

5.3. srmBringOnline

This function is used to bring files online upon the client’s request so that client can make certain data readily available for future access. In hierarchical storage systems, it is expected to “stage” files to the top hierarchy and make sure that the files stay online for a certain period of time. When client specifies target space token which must be referred to an online space, the files will be brought online using the space associated with the space token. It is an asynchronous operation, and request token must be returned if asynchronous operation is necessary in SRM. The status may be checked through *srmStatusOfBringOnlineRequest* with the returned request token.

This function is similar to *srmPrepareToGet*, but it does not return Transfer URL (TURL).

5.3.1. Parameters

In:	string TGetFileRequest[] string	authorizationID, <u>arrayOfFileRequests</u> , userRequestDescription,
-----	---------------------------------------	---

TExtraInfo[]	storageSystemInfo,
TFileStorageType	desiredFileStorageType
int	desiredTotalRequestTime
int	desiredLifetime, // life time on online
string	targetSpaceToken,
TRetentionPolicyInfo	targetFileRetentionPolicyInfo,
TTransferParameters	transferParameters,
int	deferredStartTime
Out: TReturnStatus	<u>returnStatus</u>
string	requestToken
TBringOnlineRequestFileStatus[]	arrayOfFileStatuses
int	remainingTotalRequestTime
int	remainingDeferredStartTime

5.3.2. Notes on the Behavior

- a) Input parameter *deferredStartTime* is to support CE-SE resource co-allocation and tape mounting efficiency. It means that client does not intent to use the files before that time. If SRM decides not to bring any files until *deferredStartTime* is reached, SRM_REQUEST_QUEUED must be returned. By default *deferredStartTime* is 0 (zero) and the request gets queued or processed upon submission. Negative value is invalid.
- b) Output parameter *remainingDeferredStartTime* indicates how long the deferredStartTime is left, if supported. Negative value is not valid.
- c) Input parameter *targetFileRetentionPolicyInfo* of *TRetentionPolicyInfo* is to specify the desired retention policy information on the file when the file is brought online.
- d) If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly. Otherwise, the request may be rejected, and SRM_INVALID_REQUEST will be returned.
- e) Optional input parameters in *TTransferParameters* may collide with the characteristics of the space specified. In this case, *TTransferParameters* as an input parameter must be ignored.
- f) If the transfer protocol hints are not specified, default is assumed to be processing mode and LAN access for the site.
- g) Access latency must be ONLINE always.
- h) It is up to the SRM implementation to decide *TConnectionType* if not provided.
- i) The *userRequestDescription* is a user designated name for the request. It is case-sensitive. SRM server is expected to keep it as client provides. It can be reused by the client. It can be used in the *srmGetRequestTokens* function to get back the system assigned request tokens. *srmGetRequestTokens* will return all the request tokens that have the *userRequestDescription*.
- j) Input parameter *desiredLifetime* is for a client preferred lifetime (expiration time) on the file “copies (or “states”) of the SURLS that will be “brought online” into the target space that is associated with the *targetSpaceToken*.

- k) This call may be an asynchronous (non-blocking) call, and SRM assigns the *requestToken* when the request is valid and accepted. The returned status code should be SRM_REQUEST_QUEUED. To get subsequent status and results, separate calls should be made through *srmStatusOfBringOnline*.
- l) The returned request token should be valid until all files in the request are released, removed or aborted.
- m) *totalRequestTime* means: All the file transfer for this request must be complete within this *desiredTotalRequestTime*. Otherwise, SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation.
- n) If input parameter *desiredTotalRequestTime* is unspecified as NULL, the request will be retried for a duration which is dependent on the SRM implementation.
- o) If input parameter *desiredTotalRequestTime* is 0 (zero), each file request will be tried at least once. Negative value is not valid.
- p) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- q) When *srmAbortRequest* is requested for *srmBringOnline* request, the request gets aborted, but those files that are brought online will remain in the space where they are brought in, and are not removed. Clients need to remove those files through *srmPurgeFromSpace* or *srmRm*.
- r) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime* from the request. In the output parameter of explanation in *returnStatus*, the server may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level.

5.3.3. Return Status Code

For request level return status,

SRM_REQUEST_QUEUED

- successful request submission and acceptance. Request token must be returned.

SRM_REQUEST_INPROGRESS

- some files are completed, and some files are not completed yet. Request token must be returned.

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* are successfully brought online.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some files are successfully brought online, and some files are failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request

SRM_INVALID_REQUEST

- *arrayOfFileRequest* is empty
- Access latency refers to something other than ONLINE.
- If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly.
- *targetSpaceToken* does not refer to an existing known space in the SRM server.
- *deferredStartTime* is negative.

SRM_SPACE_LIFETIME_EXPIRED

- space associated with the *targetSpaceToken* is expired.

SRM_EXCEED_ALLOCATION

- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.

SRM_NO_USER_SPACE

- user space is not enough to hold all requested *SURLs*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold all requested *SURLs* for free.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- SRM server does not support the given input parameters. For example, client requested *bbftp* for the only transfer protocol, but SRM cannot support that. Client requested *desiredFileStorageType* that is not supported by the SRM server.
- *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
- *deferredStartTime* is not supported in the SRM server.
- Directory operation is not supported in the SRM server.
- Recursive directory operation is not supported in the SRM server.
- None of the file transfer protocols are supported in the SRM server.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. *SURL* is successfully brought online.

SRM_REQUEST_QUEUED

- file request is still on the queue.

SRM_REQUEST_INPROGRESS

- file request is being served.

SRM_AUTHORIZATION_FAILURE

- client is not authorized to retrieve the file that is associated with the *SURL*

SRM_ABORTED

- The requested file has been aborted.

SRM_RELEASED

- The requested file has been released.

SRM_FILE_LOST

- the requested file is permanently lost.

SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) for.

SRM_FILE_UNAVAILABLE

- the requested file is temporarily unavailable.

SRM_INVALID_PATH

- *SURL* does not refer to an existing known file request that is associated with the request token

SRM_FILE_LIFETIME_EXPIRED

- *SURL* is expired
- pin lifetime has expired, but the file is still in the cache

SRM_NO_USER_SPACE

- user space is not enough to hold requested *SURL*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold requested *SURL* for free. When client does not specify the *targetSpaceToken*, SRM uses a default space. The default space is not sufficient to accommodate the request.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.
- The file request would not be able to be completed within the *totalRequestTime*.
- The requested file has been suspended because the request has timed out.

5.4. srmStatusOfBringOnlineRequest

This function is used to check the status of the previous request to *srmBringOnline*, when asynchronous operation is necessary in the SRM. Request token must have been provided in response to the *srmBringOnline*.

5.4.1. Parameters

In:	string	<u>requestToken</u> ,
	string	authorizationID
	anyURI []	arrayOfSourceSURLs,

Out:	TReturnStatus	<u>returnStatus,</u>
	TBringOnlineRequestFileStatus[]	arrayOfFileStatuses
	int	remainingTotalRequestTime
	int	remainingDeferredStartTime

5.4.2. Notes on the Behavior

- a) If *arrayOfSourceSURLs* is not provided, returns status for all files in this request.
- b) When the file is ready online, the return status code should be SRM_FILE_IN_CACHE.
- c) Output parameter *remainingDeferredStartTime* indicates how long the deferredStartTime is left, if supported. Negative value is not valid.
- d) When the file is ready for the client, the file is implicitly pinned in the cache and lifetime will be enforced, subject to the policies associated with the underlying storage.
- e) If any of the request files is temporarily unavailable, SRM_FILE_UNAVAILABLE must be returned for the file.
- f) If any of the request files is permanently lost, SRM_FILE_LOST must be returned for the file.
- g) The file request must fail with an error SRM_FILE_BUSY if srmBringOnline requests for files which there is an active srmPrepareToPut (no srmPutDone is not yet called) for.
- h) SRM must fail (SRM_FAILURE) only if all files in the request failed.
- i) *totalRequestTime* means: All the file transfer for this request must be complete within this *totalRequestTime*. Otherwise, SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation.
- j) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- k) If SRM decides not to bring any files until input parameter *deferredStartTime* is reached, SRM_REQUEST_QUEUED must be returned.
- l) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime* from the request. *remainingTotalRequestTime* is being returned. In the output parameter of explanation in *returnStatus*, the server may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level. Clients may need to release files or clean up the target space when target space token was provided.

5.4.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* are successfully brought online.

SRM_REQUEST_QUEUED

- successful request submission and all files request is still on the queue

SRM_REQUEST_INPROGRESS

- some files are completed, and some files are not completed yet.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some files are successfully brought online, and some files are failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request

SRM_INVALID_REQUEST

- *requestToken* does not refer to an existing known request in the SRM server.

SRM_NOT_SUPPORTED

- SRM server does not support the given input parameters. For example, client requested *bbftp* for the only transfer protocol, but SRM cannot support that. Client requested *desiredFileStorageType* that is not supported by the SRM server.
- *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
- *deferredStartTime* is not supported in the SRM server.
- Directory operation is not supported in the SRM server.
- Recursive directory operation is not supported in the SRM server.
- None of the file transfer protocols are supported in the SRM server.

SRM_SPACE_LIFETIME_EXPIRED

- space associated with the *targetSpaceToken* is expired.

SRM_EXCEED_ALLOCATION

- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.

SRM_NO_USER_SPACE

- user space is not enough to hold all requested *SURLs*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold all requested *SURLs* for free.

SRM_ABORTED

- The request has been aborted.

SRM_REQUEST_TIMED_OUT

- Total request time is over and the rest of the request is failed.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. *SURL* is successfully brought online.

SRM_REQUEST_QUEUED

- file request is still on the queue.

SRM_REQUEST_INPROGRESS

- file request is being served.

SRM_AUTHORIZATION_FAILURE

- client is not authorized to retrieve the file that is associated with the *SURL*

SRM_ABORTED

- The requested file has been aborted.

SRM_RELEASED

- The requested file has been released.

SRM_FILE_LOST

- the requested file is permanently lost.

SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) for.

SRM_FILE_UNAVAILABLE

- the requested file is temporarily unavailable.

SRM_INVALID_PATH

- *SURL* does not refer to an existing known file request that is associated with the request token

SRM_FILE_LIFETIME_EXPIRED

- *SURL* is expired
- pin lifetime has expired, but the file is still in the cache

SRM_NO_USER_SPACE

- user space is not enough to hold requested *SURL*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold requested *SURL* for free. When client does not specify the *targetSpaceToken*, SRM uses a default space. The default space is not sufficient to accommodate the request.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.
- The file request would not be able to be completed within the *totalRequestTime*.
- The requested file has been suspended because the request has timed out.

5.5. srmPrepareToPut

This function is used to write files into the storage. Upon the client's request, SRM prepares a TURL so that client can write data into the TURL. Lifetime (pinning expiration time) is assigned on the TURL. When a specified target space token is provided, the files will be located finally in the targeted space associated with the target space token. It is an asynchronous operation, and request token must be returned if the request is valid and accepted to the SRM. The status may be checked through `srmStatusOfPutRequest` with the returned request token.

5.5.1. Parameters

In:	string	authorizationID,
	TPutFileRequest[]	arrayOfFileRequests,
	string	userRequestDescription,
	TOverwriteMode	overwriteOption,
	TExtraInfo[]	storageSystemInfo,
	int	desiredTotalRequestTime
	int	desiredPinLifetime, // on TURL
	int	desiredFileLifetime, // on SURL
	TFileStorageType	desiredFileStorageType,
	string	targetSpaceToken
	TRetentionPolicyInfo	targetFileRetentionPolicyInfo
	TTransferParameters	transferParameters
Out:	TReturnStatus	<u>returnStatus</u>
	string	requestToken,
	TPutRequestFileStatus[]	arrayOfFileStatuses
	int	remainingTotalRequestTime

5.5.2. Notes on the Behavior

- The default value of "lifetime" for Volatile or Durable files will be the lifetime left in the space of the corresponding file type. The default value of "fileStorageType" is Volatile.
- TURL returned by the `srmPrepareToPut` may not be used for read access with any protocol. An explicit `srmPrepareToGet` or `srmBringOnline` is required.
- Optional input parameters in *TTransferParameters* may collide with the characteristics of the space specified. In this case, *TTransferParameters* as an input parameter must be ignored.
- Input parameter *userRequestDescription* may be null, and it is case-sensitive when provided. SRM server is expected to keep it as client provides. It can be reused by the client. It can be used in the `srmGetRequestTokens` function to get back the system assigned request tokens. `srmGetRequestTokens` will return all the request tokens that have the *userRequestDescription*.
- Input parameter *targetSpaceToken* is provided at the request-level, and all files in the request will end up in the space that is associated with the target space token if the space is enough for all files.

- f) Input parameter *targetFileRetentionPolicyInfo* of *TRetentionPolicyInfo* is to specify the desired retention policy information on the file when the file is written into the target storage system.
- g) If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly. Otherwise, the request may be rejected and SRM_INVALID_REQUEST must be returned.
- h) Only push mode is supported for file transfers that client must “push” the file to the prepared TURL.
- i) Input parameter *targetSURL* in the *TPutFileRequest* has to be local to SRM. If *targetSURL* is not specified, SRM will make a reference for the file request automatically and put it in the specified user space if provided. This reference SURL will be returned along with the “Transfer URL”. Some SRM implementation may require *targetSURL*.
- j) *srmPutDone()* is expected after each file is “put” into the prepared TURL.
- k) Input parameter *desiredPinLifetime* is the lifetime (expiration time) on the TURL when the Transfer URL is prepared. It does not refer to the lifetime of the SURL. TURLs will not be valid any more after the *desiredPinLifetime* is over if *srmPutDone* or *srmAbortRequest* is not submitted on the SURL before expiration. In such case, the server returns SRM_FAILURE at the file level.
- l) Input parameter *desiredFileLifetime* is the lifetime of the SURL when the file is put into the storage system. It does not refer to the lifetime (expiration time) of the TURL. Lifetime on SURL starts when successful *srmPutDone* is executed.
- m) The lifetime of the SURL starts as soon as SRM receives the *srmPutDone()*. If *srmPutDone()* is not provided, then the files in that space are subject to removal when the lifetime on the TURL expires or the lifetime on the space expires. The lifetime on the TURL can be found in the status of the file request as output parameter *remainingPinTime* in *TPutRequestFileStatus*.
- n) If request is accepted, SRM assigns the *requestToken* for asynchronous status checking. In such case, the returned status code should be SRM_REQUEST_QUEUED.
- o) *totalRequestTime* means: All the file transfer for this request must be complete within this *totalRequestTime*. Otherwise, SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation.
- p) If input parameter *desiredTotalRequestTime* is unspecified as NULL, the request will be retried for a duration which is dependent on the SRM implementation.
- q) If input parameter *desiredTotalRequestTime* is 0 (zero), each file request will be tried at least once. Negative value is invalid.
- r) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- s) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime* from the request. In the output parameter of

explanation in *returnStatus*, the server may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level.

- t) Upon *srmPrepareToPut*, *SURL* entry is inserted to the name space, and any methods that access the *SURL* such as *srmLs*, *srmBringOnline* and *srmPrepareToGet* must return SRM_FILE_BUSY at the file level. If another *srmPrepareToPut* or *srmCopy* were requested on the same *SURL*, SRM_FILE_BUSY must be returned if the *SURL* can be overwritten, otherwise SRM_DUPLICATION_ERROR must be returned at the file level.

5.5.3. Return Status Code

For request level return status,

SRM_REQUEST_QUEUED

- successful request submission and acceptance. Request token must be returned.

SRM_REQUEST_INPROGRESS

- some files are completed, and some files are still on the queue. Request token must be returned.

SRM_SUCCESS

- All requests are successfully completed. For all *SURLs*, spaces are allocated, and *TURLs* are prepared.

SRM_PARTIAL_SUCCESS

- All requests are completed. For some file requests, the spaces are allocated and *TURLs* are prepared, but for some file requests, it is failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request

SRM_INVALID_REQUEST

- If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly.
- *targetSpaceToken* does not refer to an existing known space in the SRM server.

SRM_SPACE_LIFETIME_EXPIRED

- space associated with the *targetSpaceToken* is expired.

SRM_EXCEED_ALLOCATION

- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.

SRM_NO_USER_SPACE

- user space is not enough to hold all requested *SURLs*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold all requested *SURLs* for free.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- SRM server does not support the given input parameters. For example, client requested bbftp for the only transfer protocol, but SRM cannot support that. Client requested *desiredFileStorageType* that is not supported by the SRM server.
- *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
- None of the file transfer protocols are supported in the SRM server.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SPACE_AVAILABLE

- successful request completion for the “put” request. The space is allocated, and *TURL* is prepared.

SRM_REQUEST_QUEUED

- file request is still on the queue.

SRM_REQUEST_INPROGRESS

- file request is being served.

SRM_SUCCESS

- Client’s file transfer into *TURL* is completed, and *srmPutDone* on the *targetSURL* is completed. The file is now in the cache and lifetime on the *targetSURL* is started.

SRM_FILE_IN_CACHE

- lifetime on *SURL* has expired, but the file is still in the cache.

SRM_INVALID_PATH

- *targetSURL* does not refer to a valid path.

SRM_DUPLICATION_ERROR

- *targetSURL* refers to an existing *SURL* and overwriting is not allowed.

SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) or *srmCopy* for.

SRM_AUTHORIZATION_FAILURE

- client is not authorized to retrieve the file that is associated with the *SURL*

SRM_ABORTED

- The requested file has been aborted.

SRM_NO_USER_SPACE

- user space is not enough to hold the requested *SURL*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold the requested *SURL* for free.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

- The file request would not be able to be completed within the *totalRequestTime*.
- The requested file has been suspended because the request has timed out.
- The file request is not aborted or completed by *srmPutDone*, and the TURL (available space allocation for the file) is not valid any more.

5.6. srmStatusOfPutRequest

This function is used to check the status of the previously requested *srmPrepareToPut*. Request token from *srmPrepareToPut* must be provided.

5.6.1. Parameters

In:	string string anyURI []	<u>requestToken</u> , authorizationID arrayOfTargetURLs,
Out:	TReturnStatus TPutRequestFileStatus[] int	<u>returnStatus</u> , arrayOfFileStatuses remainingTotalRequestTime

5.6.2. Notes on the Behavior

- a) The default value of “lifetime” for Volatile or Durable files will be the lifetime left in the space of the corresponding file type. The default value of “fileStorageType” is Volatile.
- b) If *arrayOfTargetURLs* is not provided, returns status for all the file requests in this request.
- c) When the space is ready for client to “put” data and TURL is prepared, the return status code should be SRM_SPACE_AVAILABLE.
- d) When the file space is ready for the client, the TURL is available in the cache and pin lifetime on the TURL will be enforced. TURLs will not be valid any more after the pin lifetime is over if *srmPutDone* or *srmAbortRequest* is not submitted on the SURL before expiration. In such case, the server returns SRM_FAILURE at the file level.
- e) If a targetSURL is provided with some directory structure, the directory structure must exist, and SRM will not create the directory structure for the targetSURL. In such case, SRM_INVALID_PATH must be returned. *srmMkdir* may be used to create the directory structure.
- f) Lifetime on SURL starts when successful *srmPutDone* is executed.
- g) If the space for the requested files is full, and TURL cannot be returned, then SRM_EXCEED_ALLOCATION, SRM_NO_USER_SPACE, or SRM_NO_FREE_SPACE must be returned for the files.
- h) SRM must fail (SRM_FAILURE) only if all files in the request failed.

- i) *totalRequestTime* means: All the file transfer for this request must be complete within this *totalRequestTime*. Otherwise, SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation.
- j) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- k) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime* from the request. *remainingTotalRequestTime* is being returned. In the output parameter of explanation in *returnStatus*, the server may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level. Clients may need to clean up the target space when target space token was provided.
- l) Upon *srmPrepareToPut*, SURL entry is inserted to the name space, and any methods that access the SURL such as *srmLs*, *srmBringOnline* and *srmPrepareToGet* must return SRM_FILE_BUSY at the file level. If another *srmPrepareToPut* or *srmCopy* were requested on the same SURL, SRM_FILE_BUSY must be returned if the SURL can be overwritten, otherwise SRM_DUPLICATION_ERROR must be returned at the file level.
- m) *srmRm* may remove SURLs even if the statuses of the SURLs are SRM_FILE_BUSY. In this case, the status for *srmPrepareToPut* request must return SRM_INVALID_PATH upon status request or *srmPutDone*.

5.6.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. For all *SURLs*, spaces are allocated, and *TURLs* are prepared.

SRM_REQUEST_QUEUED

- successful request submission and all files request is still on the queue

SRM_REQUEST_INPROGRESS

- some files are completed, and some files are still on the queue

SRM_PARTIAL_SUCCESS

- All requests are completed. For some file requests, the spaces are allocated and *TURLs* are prepared, but for some file requests, it is failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request

SRM_INVALID_REQUEST

- *requestToken* does not refer to an existing known request in the SRM server.
- *targetSpaceToken* that client provided does not refer to an existing space in the SRM server.

SRM_SPACE_LIFETIME_EXPIRED

- space associated with the *targetSpaceToken* is expired.

SRM_EXCEED_ALLOCATION

- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.

SRM_NO_USER_SPACE

- user space is not enough to hold all requested *SURLs*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold all requested *SURLs* for free.

SRM_REQUEST_TIMED_OUT

- Total request time is over and the rest of the request is failed.

SRM_ABORTED

- The request has been aborted.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- SRM server does not support the given input parameters. For example, client requested *bbftp* for the only transfer protocol, but SRM cannot support that. Client requested *desiredFileStorageType* that is not supported by the SRM server.
- *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
- None of the file transfer protocols are supported in the SRM server.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SPACE_AVAILABLE

- successful request completion for the “*put*” request. The space is allocated, and *TURL* is prepared.

SRM_REQUEST_QUEUED

- file request is still on the queue.

SRM_REQUEST_INPROGRESS

- file request is being served.

SRM_SUCCESS

- Client’s file transfer into *TURL* is completed, and *srmPutDone* on the *targetSURL* is completed. The file is now in the cache and lifetime on the *targetSURL* is started.

SRM_FILE_IN_CACHE

- lifetime on *SURL* has expired, but the file is still in the cache.

SRM_INVALID_PATH

- *targetSURL* does not refer to a valid path.

SRM_DUPLICATION_ERROR

- *targetSURL* refers to an existing SURL and overwriting is not allowed.

SRM_FILE_BUSY

- client requests for files which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) or *srmCopy* for.

SRM_AUTHORIZATION_FAILURE

- client is not authorized to retrieve the file that is associated with the *SURL*

SRM_ABORTED

- The requested file has been aborted.

SRM_NO_USER_SPACE

- user space is not enough to hold the requested *SURL*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold the requested *SURL* for free.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.
- The file request would not be able to be completed within the *totalRequestTime*.
- The requested file has been suspended because the request has timed out.
- The file request is not aborted or completed by *srmPutDone*, and the TURL (available space allocation for the file) is not valid any more.

5.7. srmCopy

This function is used to copy files from source storage sites into the target storage sites. The source storage site or the target storage site needs to be the SRM itself that the client makes the *srmCopy* request. If both source and target are local to the SRM, it performed a local copy. There are two cases for remote copies: 1. Target SRM is where client makes a *srmCopy* request (PULL case), 2. Source SRM is where client makes a *srmCopy* request (PUSH case).

1. PULL case: Upon the client's *srmCopy* request, the target SRM makes a space at the target storage, and makes a request *srmPrepareToGet* to the source SRM. When TURL is ready at the source SRM, the target SR M transfers the file from the source TURL into the prepared target storage. After the file transfer completes, *srmReleaseFiles* is issued to the source SRM.
2. PUSH case: Upon the client's *srmCopy* request, the source SRM prepares a file to be transferred out to the target SRM, and makes a request *srmPrepareToPut* to the target SRM. When TURL is ready at the target SRM, the source SRM transfers the file from the prepared source into the prepared target TURL. After the file transfer completes, *srmPutDone* is issued to the target SRM.

When specified target space token is provided, the files will be located finally in the targeted space associated with the space token. It is an asynchronous operation, and

request token must be returned. The status may be checked through `srmStatusOfCopyRequest` with the returned request token.

5.7.1. Parameters

In:	string TCopyFileRequest[] string TOverwriteMode int int TFileStorageType string TRetentionPolicyInfo TExtraInfo[] TExtraInfo[]	authorizationID, <u>arrayOfFileRequests</u> , userRequestDescription, overwriteOption, desiredTotalRequestTime, desiredTargetSURLLifetime, targetFileStorageType, targetSpaceToken, targetFileRetentionPolicyInfo, sourceStorageSystemInfo, targetStorageSystemInfo
Out:	TReturnStatus string TCopyRequestFileStatus[] int	<u>returnStatus</u> , requestToken, arrayOfFileStatuses, remainingTotalRequestTime

5.7.2. Notes on the Behavior

- a) The default value of “lifetime” for Volatile or Durable files will be the lifetime left in the space of the corresponding file type. The default value of “fileType” is Volatile.
- b) When aborted, target URLs need to be provided.
- c) Input parameter *userRequestDescription* may be null, and it is case-sensitive when provided. SRM server is expected to keep it as client provides. It can be reused by the client. It can be used in the *srmGetRequestTokens* function to get back the system assigned request tokens. *srmGetRequestTokens* will return all the request tokens that have the *userRequestDescription*.
- d) Input parameter *targetSpaceToken* is provided at the request-level, and all files in the request will end up in the space that is associated with the target space token.
- e) Input parameter *targetFileRetentionPolicyInfo* of *TRetentionPolicyInfo* is to specify the desired retention policy information on the file when the file is written into the target storage system.
- f) If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly. Otherwise, the request may be rejected, and `SRM_INVALID_REQUEST` must be returned.
- g) If request is accepted, SRM assigns the *requestToken* for asynchronous status checking. In such case, the returned status code should be `SRM_REQUEST_QUEUED`.
- h) Pull mode: copy from remote location to the SRM. (e.g. from remote to MSS.)
- i) Push mode: copy from the SRM to remote location.

- j) Always release files through *srmReleaseFiles* from the source after copy is done, if source is an SRM and PULL mode was performed.
- k) Always issue *srmPutDone* to the target after copy is done, if target is an SRM and PUSH mode was performed.
- l) Note there is no protocol negotiation with the client for this request.
- m) *totalRequestTime* means: if all the file transfer for this request must be complete in this *totalRequestTime*. Otherwise, the request is returned as failed at the end of the *totalRequestTime*, and SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation. All completed files must not be removed, but status of the files must be returned to the client.
- n) If input parameter *desiredTotalRequestTime* is unspecified as NULL, the request will be retried for a duration which is dependent on the SRM implementation.
- o) If input parameter *desiredTotalRequestTime* is 0 (zero), each file request will be tried at least once. Negative value is invalid.
- p) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- q) When both sourceSURL and targetSURL are local, local copy must be performed.
- r) Empty directories are copied as well.
- s) If a targetSURL is provided with some directory structure, the directory structure must exist, and SRM will not create the directory structure for the targetSURL. In such case, SRM_INVALID_PATH must be returned. *srmMkdir* may be used to create the directory structure.
- t) If the sourceSURL and targetSURL are provided as directories (copying directories) when SRM implementation supports, then all sub directories will be copied over from the source to the target, and complete sub-directory structure will be created only if *TDirOption* indicates them.
- u) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime* from the request. In the output parameter of explanation in *returnStatus*, the server may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level. Clients may need to clean up the target space when target space token was provided.
- v) Upon *srmCopy*, SURL entry is inserted to the target name space, and any methods that access the target SURL such as *srmLs*, *srmBringOnline* and *srmPrepareToGet* must return SRM_FILE_BUSY at the file level. If another *srmPrepareToPut* or *srmCopy* were requested on the same target SURL, SRM_FILE_BUSY must be returned if the target SURL can be overwritten, otherwise SRM_DUPLICATION_ERROR must be returned at the file level.

5.7.3. Return Status Code

For request level return status,

SRM_REQUEST_QUEUED

- successful request submission and acceptance. Request token must be returned.

SRM_REQUEST_INPROGRESS

- Some files are completed, and some files are still on the queue. Details are on the files status. Request token must be returned.

SRM_SUCCESS

- All requests are successfully completed. All source *SURLs* are copied into the target destination successfully.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some file request is successfully copied into the target destination, and some file request is failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request
- Client is not authorized to copy files into the space that client provided with *targetSpaceToken* or *targetFileRetentionPolicyInfo*

SRM_INVALID_REQUEST

- If both input parameters *targetSpaceToken* and *TRetentionPolicyInfo* are provided, then their types must match exactly.
- *targetSpaceToken* does not refer to an existing known space in the SRM server.

SRM_SPACE_LIFETIME_EXPIRED

- space associated with the *targetSpaceToken* is expired.

SRM_EXCEED_ALLOCATION

- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.

SRM_NO_USER_SPACE

- user space is not enough to hold all requested *SURLs*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold all requested *SURLs* for free.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- SRM server does not support the given input parameters. For example, client requested *desiredFileStorageType* that is not supported by the SRM server.
- *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
- Directory operation is not supported in the SRM server.
- Recursive directory operation is not supported in the SRM server.

- any input parameter is not supported in the SRM server
- a particular type of an input parameter is not supported in the SRM server
- *function* is not supported in the SRM server

SRM_FAILURE

- all files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

For file level return status,

SRM_SUCCESS

- successful request completion for the file. The source *SURL* is copied into the target destination *targetSURL* successfully, and lifetime on the *targetSURL* is started.

SRM_REQUEST_QUEUED

- file request is still on the queue.

SRM_REQUEST_INPROGRESS

- file request is being served.

SRM_FILE_LOST

- the request file (*sourceSURL*) is permanently lost.

SRM_FILE_BUSY

- client requests for files at the source (*sourceSURL*) which there is an active *srmsPrepareToPut* (no *srmsPutDone* is not yet called) for.
- client requests for files at the target (*targetSURL*) which there is an active *srmsPrepareToPut* (no *srmsPutDone* is not yet called) or *srmsCopy* for.

SRM_FILE_UNAVAILABLE

- the request file (*sourceSURL*) is temporarily unavailable.

SRM_FILE_LIFETIME_EXPIRED

- lifetime on *targetSURL* has expired, but the file is still in the cache.

SRM_INVALID_PATH

- *sourceSURL* does not exist
- *targetSURL* does not refer to a valid path.

SRM_DUPLICATION_ERROR

- *targetSURL* refers to an existing *SURL* and overwriting is not allowed.

SRM_AUTHORIZATION_FAILURE

- Client is not authorized to copy files from *sourceSURL*
- Client is not authorized to copy files into *targetSURL*
- Client is not authorized to copy files into the space that client provided with *targetSpaceToken* or *targetFileRetentionPolicyInfo*

SRM_ABORTED

- The requested file has been aborted.

SRM_RELEASED

- The requested file has been released.

SRM_NO_USER_SPACE

- user space is not enough to hold the requested *SURL*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold the requested *SURL* for free.
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.
 - The file request would not be able to be completed within the *totalRequestTime*.
 - The requested file has been suspended because the request has timed out.

5.8. srmStatusOfCopyRequest

This function is used to check the status of the previously requested srmCopy. Request token from srmCopy must be provided.

5.8.1. Parameters

In:	string	<u>requestToken</u> ,
	string	authorizationID,
	anyURI []	arrayOfSourceSURLs,
	anyURI []	arrayOfTargetSURLs,
Out:	TReturnStatus	<u>returnStatus</u> ,
	TCopyRequestFileStatus[]	arrayOfFileStatuses,
	int	remainingTotalRequestTime

5.8.2. Notes on the Behavior

- a) If *arrayOfSourceSURLs* and/or *arrayOfTargetSURLs* are not provided, return status for all file requests in the request.
- b) If the target space for the requested files is full, then SRM_EXCEED_ALLOCATION, SRM_NO_USER_SPACE, or SRM_NO_FREE_SPACE must be returned.
- c) SRM must fail (SRM_FAILURE) only if all files in the request failed.
- d) *totalRequestTime* means: All the file transfer for this request must be complete within this *totalRequestTime*. Otherwise, SRM_REQUEST_TIMED_OUT must be returned as the request status code with individual file status of SRM_FAILURE with an appropriate explanation.
- e) Output parameter *remainingTotalRequestTime* indicates how long the *desiredTotalRequestTime* is left. If *remainingTotalRequestTime* is 0 (zero), the request has been timed out. If *remainingTotalRequestTime* is a negative value (-1), it would mean that each file request will be tried at least once.
- f) Streaming mode is allowed. If streaming mode is supported and there is not enough space to hold the request or partially hold the request, the SRM server returns SRM_REQUEST_QUEUED and keeps trying the request for the duration of *desiredTotalRequestTime* from the request. *remainingTotalRequestTime* is being returned. In the output parameter of explanation in *returnStatus*, the server

- may make explicit that the retry is being done. If streaming mode is not supported, the server returns SRM_NO_USER_SPACE or SRM_NO_FREE_SPACE at the file level and SRM_PARTIAL_SUCCESS (if some file requests were successful) or SRM_FAILURE at the request level. Clients may need to clean up the target space when target space token was provided.
- g) Upon `srmCopy`, `SURL` entry is inserted to the target name space, and any methods that access the target `SURL` such as `srmLs`, `srmBringOnline` and `srmPrepareToGet` must return SRM_FILE_BUSY at the file level. If another `srmPrepareToPut` or `srmCopy` were requested on the same target `SURL`, SRM_FILE_BUSY must be returned if the target `SURL` can be overwritten, otherwise SRM_DUPLICATION_ERROR must be returned at the file level.
 - h) `srmRm` may remove `SURLs` even if the statuses of the `SURLs` are SRM_FILE_BUSY. In this case, the status for `srmCopy` request must return SRM_INVALID_PATH upon status request.

5.8.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All source *SURLs* are copied into the target destination successfully.

SRM_REQUEST_QUEUED

- successful request submission and all files request is still on the queue

SRM_REQUEST_INPROGRESS

- Some files are completed, and some files are still on the queue. Details are on the files status.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some file request is successfully copied into the target destination, and some file request is failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to submit the request

SRM_INVALID_REQUEST

- *requestToken* does not refer to an existing known request in the SRM server.
- *targetSpaceToken* does not refer to an existing known space in the SRM server.

SRM_TOO_MANY_RESULTS

- Request produced too many results that SRM server cannot handle, and *arrayOfSourceURLs* and *arrayOfTargetURLs* cannot fit the results to return.

SRM_REQUEST_TIMED_OUT

- Total request time is over and the rest of the request is failed.

SRM_SPACE_LIFETIME_EXPIRED

- space associated with the *targetSpaceToken* is expired.
- SRM_EXCEED_ALLOCATION
- space associated with the *targetSpaceToken* is not enough to hold all requested *SURLs*.
- SRM_NO_USER_SPACE
- Insufficient space left in the space that is associated with *spaceToken*.
- SRM_NO_FREE_SPACE
- When client does not specify the *spaceToken*, SRM uses a default space. The default space is insufficient to accommodate the request.
- SRM_ABORTED
- The request has been aborted.
- SRM_INTERNAL_ERROR
- SRM has an internal transient error, and client may try again.
- SRM_NOT_SUPPORTED
- SRM server does not support the given input parameters. For example, client requested *bbftp* for the only transfer protocol, but SRM cannot support that. Client requested *desiredFileStorageType* that is not supported by the SRM server.
 - *targetFileRetentionPolicyInfo* does not refer to a supported retention policy in the SRM server.
 - Overwrite option is not supported in the SRM server.
 - Directory operation is not supported in the SRM server.
 - Recursive directory operation is not supported in the SRM server.
 - any input parameter is not supported in the SRM server
 - a particular type of an input parameter is not supported in the SRM server
 - *function* is not supported in the SRM server
- SRM_FAILURE
- all files requests are failed.
 - any other request failure. *Explanation* needs to be filled for details.

For file level return status,

- SRM_SUCCESS
- successful request completion for the file. The source *SURL* is copied into the target destination *targetSURL* successfully, and lifetime on the *targetSURL* is started.
- SRM_REQUEST_QUEUED
- file request is still on the queue.
- SRM_REQUEST_INPROGRESS
- file request is being served.
- SRM_FILE_LOST
- the request file (*sourceSURL*) is permanently lost.
- SRM_FILE_BUSY
- client requests for files at the source (*sourceSURL*) which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) for.

- client requests for files at the target (*targetSURL*) which there is an active *srmPrepareToPut* (no *srmPutDone* is not yet called) or *srmCopy* for.

SRM_FILE_UNAVAILABLE

- the request file (*sourceSURL*) is temporarily unavailable.

SRM_FILE_LIFETIME_EXPIRED

- lifetime on *targetSURL* has expired, but the file is still in the cache.

SRM_INVALID_PATH

- *sourceSUR* does not exist
- *targetSURL* does not refer to a valid path.

SRM_DUPLICATION_ERROR

- *targetSURL* refers to an existing SURL and overwriting is not allowed.

SRM_AUTHORIZATION_FAILURE

- Client is not authorized to copy files from *sourceSURL*
- Client is not authorized to copy files into *targetSURL*
- Client is not authorized to copy files into the space that client provided with *targetSpaceToken* or *targetFileRetentionPolicyInfo*

SRM_ABORTED

- The requested file has been aborted.

SRM_RELEASED

- The requested file has been released.

SRM_NO_USER_SPACE

- user space is not enough to hold the requested *SURL*.

SRM_NO_FREE_SPACE

- SRM space is not enough to hold the requested *SURL* for free.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.
- The file request would not be able to be completed within the *totalRequestTime*.
- The requested file has been suspended because the request has timed out.

5.9. srmReleaseFiles

This function is used to release pins on the previously requested “copies” (or “state”) of the SURL. This function normally follows *srmPrepareToGet* or *srmBringOnline* functions.

5.9.1. Parameters

In:	string	requestToken,
	string	authorizationID,
	anyURI []	arrayOfSURLs ₁
	Boolean	doRemove

Out: TReturnStatus returnStatus,
 TSURLReturnStatus[] arrayOfFileStatuses

5.9.2. Notes on the Behavior

- a) *doRemove* by default is false. If remove is true, the pin on the file is released, the “copy” or “state” is removed and SRM may release the resource.
- b) Directory is okay for SURL. In such case, it will release all files recursively in the directory.
- c) If *requestToken* is not provided and SURLs are provided, then the SRM will release all the files specified by the SURLs owned by the caller, regardless of the *requestToken*.
- d) If *requestToken* is provided and SURLs are not provided, then the SRM will release all the files in the request that is associated with the *requestToken*.
- e) At least one of *requestToken* and SURLs must be provided.
- f) If *requestToken* is not provided, then *authorizationID* may be needed as an additional verification method for the client authorization to release files. It may be inferred or provide in the call.
- g) *srmReleaseFiles* is only valid after *srmPrepareToGet* or *srmBringOnline* operations. To release TURLs after a *srmPrepareToPut*, *srmAbortRequest* or *srmAbortFiles* must be used. If a client submits *srmReleaseFiles* after *srmPrepareToPut* or *srmPutDone*, then the SRM server returns SRM_INVALID_REQUEST.

5.9.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* are released successfully.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURLs* are successfully released, and some *SURLs* are failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to release files

SRM_INVALID_REQUEST

- *arrayOfSURLs* is empty.
- *requestToken* does not refer to an existing known request of *srmPrepareToGet* or *srmBringOnline* in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

- input parameter *doRemove* is not supported in the SRM. *srmRm* must be used.

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. *SURL* is released successfully.

SRM_INVALID_PATH

- *SURL* does not refer to an existing file

SRM_AUTHORIZATION_FAILURE

- client is not authorized to release *SURL*

SRM_LAST_COPY

- *SURL* is the last copy when *remove* flag is on

SRM_FILE_LIFETIME_EXPIRED

- *SURL* is expired already.

SRM_ABORTED

- The requested file has been aborted.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

5.10. srmPutDone

srmPutDone() is used to notify the SRM that the client completed a file transfer to the TransferURL in the allocated space. This call should normally follow srmPrepareToPut.

5.10.1. Parameters

In:	string string anyURI []	<u>requestToken</u> , <u>authorizationID</u> , <u>arrayOfSURLs</u>
Out:	TReturnStatus TSURLReturnStatus[]	<u>returnStatus</u> , arrayOfFileStatuses

5.10.2. Notes on the Behavior

- Called by client after srmPrepareToPut() prepares the TURL and the client completes the file transfer into the prepared TURL.
- srmRm* may remove SURLs even if the statuses of the SURLs are SRM_FILE_BUSY. In this case, SRM_INVALID_PATH must be returned upon *srmPutDone* request.
- If any additional *srmPutDone* is requested on the same SURL, SRM_DUPLICATION_ERROR must be returned at the file level.

5.10.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. *TURLs* contain data, and file lifetimes on the *SURLs* start.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some file requests are successfully completed, and some file requests are failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to call the request specified by the *requestToken*

SRM_INVALID_REQUEST

- *arrayOfSURLs* is empty.
- *requestToken* is empty.
- *requestToken* does not refer to an existing known request in the SRM server.

SRM_REQUEST_TIMED_OUT

- Total request time is over and the request is failed.

SRM_ABORTED

- The request has been aborted.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

For file level return status,

SRM_SUCCESS

- successful request completion of the “put done” for the *targetSURL*

SRM_INVALID_PATH

- *SURL* does not refer to an existing file request

SRM_AUTHORIZATION_FAILURE

- client is not authorized to call the request *srnPutDone()* on the *SURL*

SRM_DUPLICATION_ERROR

- *targetSURL* exists already.

SRM_FILE_LIFETIME_EXPIRED

- *targetSURL* has an expired *TURL*.

SRM_SPACE_LIFETIME_EXPIRED

- *targetSURL* has an expired space allocation.

SRM_ABORTED

- The requested *SURL* file has been aborted.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

5.11. srmAbortRequest

srmAbortRequest() allows clients to prematurely terminate asynchronous requests of any types. It may involve data transfer requests initiated by a call to *srmPrepareToGet()*, *srmBringOnline()*, *srmPrepareToPut()* or *srmCopy()*. The effect of *srmAbortRequest()* depends on the type of request. For data transfer request, the SRM will attempt a complete cleanup of running transfers and files in intermediate state.

5.11.1. Parameters

In:	string	<u>requestToken</u> ,
	string	authorizationID
Out:	TReturnStatus	<u>returnStatus</u>

5.11.2. Notes on the Behavior

- Terminate all files in the request regardless of the file state. Remove files from the queue, and release cached files if a limited lifetime is associated with the file. Expired files are released.
- Those files that are brought online with unlimited lifetime will remain in the space where they are brought in, and are not removed. Clients need to remove explicitly through *srmRm* or *srmPurgeFromSpace*.
- Abort must be allowed to all requests with *requestToken*.

5.11.3. Return Status Code

SRM_SUCCESS

- successful request completion. Request is aborted successfully.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to abort files in the request specified by the *requestToken*

SRM_INVALID_REQUEST

- requestToken* does not refer to an existing known request in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- function* is not supported in the SRM

5.12. srmAbortFiles

srmAbortFiles() allows clients to abort selective file requests from the asynchronous requests of any type. It may include data transfer requests initiated by a call to srmPrepareToGet(), srmBringOnline(), srmPrepareToPut(), or srmCopy(). The effect of a srmAbortFiles() depends on the type of the request.

5.12.1. Parameters

In:	string anyURI [] string	<u>requestToken</u> , <u>arrayOfSURLs</u> , authorizationID
Out:	TReturnStatus TSURLReturnStatus[]	<u>returnStatus</u> , arrayOfFileStatuses

5.12.2. Notes on the Behavior

- a) Abort all files in this call regardless of the state.

5.12.3. Return Status Code

For request level return status,

SRM_SUCCESS

- successful request completion. All *SURLs* are aborted successfully.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some *SURLs* are successfully aborted, and some *SURLs* are failed. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to abort files in the request specified by the *requestToken*

SRM_INVALID_REQUEST

- *arrayOfSURLs* is empty.
- *requestToken* is empty.
- *requestToken* does not refer to an existing known request in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

For file level return status,

SRM_SUCCESS

- successful abort request completion for the *SURL*. *SURL* is aborted successfully.
- SRM_INVALID_PATH
- *SURL* does not refer to an existing file request that is associated with the request token
- SRM_FAILURE
- any other request failure. *Explanation* needs to be filled for details.

5.13. srmSuspendRequest

srmSuspendedRequest is to suspend a previously submitted active request.

5.13.1. Parameters

In:	string string	<u>requestToken</u> <u>authorizationID</u>
Out:	TReturnStatus	<u>returnStatus</u>

5.13.2. Notes on the Behavior

- a) Suspend all files in this request until srmResumeRequest is issued.

5.13.3. Return Status Code

SRM_SUCCESS

- successful request completion. Request is suspended successfully.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to suspend the request specified by the *requestToken*

SRM_INVALID_REQUEST

- *requestToken* is empty.
- *requestToken* does not refer to an existing known request in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server

5.14. srmResumeRequest

srmResumeRequest is to resume previously suspended requestst.

5.14.1. Parameters

In: string requestToken,
 string authorizationID

Out: TReturnStatus returnStatus

5.14.2. Notes on the Behavior

- a) Resume the previously suspended request.

5.14.3. Return Status Code

SRM_SUCCESS

- successful request completion. Request is resumed successfully.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to resume the request specified by the *requestToken*

SRM_INVALID_REQUEST

- *requestToken* is empty.
- *requestToken* does not refer to an existing known request in the SRM server.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM server

5.15. srmGetRequestSummary

srmGetRequestSummary is to retrieve a summary of the previously submitted request.

5.15.1. Parameters

In: string [] arrayOfRequestTokens,
 string authorizationID

Out: TReturnStatus returnStatus
 TRequestSummary[] arrayOfRequestSummaries

5.15.2. Return Status Code

For request interface level return status,

SRM_SUCCESS

- All requests are successfully completed. All requests summaries are checked and returned successfully. Details are on the request status.

SRM_PARTIAL_SUCCESS

- All requests are completed. Summaries of some requests are successfully checked and returned, but some requests summaries are failed. Details are on the request status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to get summary of the request specified by the *requestToken*

SRM_INVALID_REQUEST

- *arrayOfRequestTokens* is empty.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

SRM_FAILURE

- SRM failed to get summaries of all requests that are associated with request tokens.
- any other request failure. *Explanation* needs to be filled for details.

For request level return status,

SRM_INVALID_REQUEST

- *requestToken* does not refer to an existing known request in the SRM server.

SRM_SUCCESS

- The request has been completed successfully.

SRM_REQUEST_QUEUED

- successful request submission and all files request is still on the queue

SRM_REQUEST_INPROGRESS

- some files are completed, and some files are still on the queue

SRM_REQUEST_TIMED_OUT

- Total request time is over and the request is failed.

SRM_REQUEST_SUSPENDED

- The request has been suspended.

SRM_ABORTED

- The request has been aborted.

SRM_PARTIAL_SUCCESS

- All requests are completed. Some request is successfully completed, and some request is failed.

SRM_FAILURE

- The request is failed. *Explanation* needs to be filled for details.

5.16. srmExtendFileLifeTime

srmExtendFileLifetime() allows clients to extend lifetime of existing *SURLs* of volatile and durable file storage types or lifetime of pinned files (*TURLs* and those *TURLs* are of the results of *srmPrepareToGet*, *srmPrepareToPut* or *srmBringOnline*).

5.16.1. Parameters

In:	string	authorizationID,
	string	requestToken,
	anyURI []	<u>arrayOfSURLs</u>
	int	newFileLifetime
	int	newPinLifetime
Out:	TReturnStatus	<u>returnStatus</u> ,
	TSURLLifetimeReturnStatus []	arrayOfFileStatuses

5.16.2. Notes on the Behavior

- This method allows to change only one lifetime at a time (either *SURL* lifetime by the *newFileLifetime* or pin lifetime by the *newPinLifetime*), depending on the presence or absence of the request token. *SURL* lifetimes are on *SURLs* that resulted from the successful *srmCopy* or *srmPrepareToPut* followed by *srmPutDone*, and pin lifetimes are on *TURLs* or file copies that resulted from *srmPrepareToGet*, *srmPrepareToPut* or *srmBringOnline*.
- newPinLifetime* and *newFileLifetime* are relative to the calling time. Lifetime will be set from the calling time for the specified period.
- When the *requestToken* is provided, only pin lifetime is extended with *newPinLifetime*.
- When *SURL* lifetime is extended with *newFileLifetime*, the request token must not be specified.
- The number of lifetime extensions maybe limited by SRM according to its policies.
- If original lifetime is longer than the requested one, then the requested one will be assigned.
- When lifetime input parameters (*newPinLifetime* or *newFileLifetime*) are not specified, the SRM server uses its default value.
- Lifetime cannot be extended on the released files, aborted files, expired files, and suspended files. For example, pin lifetime cannot be extended after *srmPutDone* is requested on *SURLs* after *srmPrepareToPut*. In such case, *SRM_INVALID_REQUEST* at the file level must be returned, and *SRM_PARTIAL_SUCCESS* or *SRM_FAILURE* must be returned at the request level.
- Extending file lifetime on *SURL* is similar to *srmExtendFileLifetimeInSpace*.

- j) If input parameters *newFileLifetime* or *newPinLifetime* request exceeds the remaining lifetime of the space, then SRM_SUCCESS is returned at the request and file level, and *TSURLLifetimeReturnStatus* contains the remaining lifetime.
- k) Lifetime extension must fail on *SURLs* when their status is SRM_FILE_BUSY.

5.16.3. Return Status Code

For request level return status,

SRM_SUCCESS

- All requests are successfully completed. All *SURLs* or *TURLs* associated with *SURLs* in the specified request have an extended lifetime. Details are on the files status.

SRM_PARTIAL_SUCCESS

- All requests are completed. Lifetimes on some *SURLs* or *TURLs* are successfully extended, and lifetimes on some *SURLs* or *TURLs* are failed to be extended. Details are on the files status.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to extend file lifetime

SRM_INVALID_REQUEST

- *requestToken* does not refer to an existing known request in the SRM server.
- *requestToken* is not provided, and extending pinning lifetime of *TURLs* associated with *SURLs* require *requestToken*.

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- All files requests are failed.
- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

For file level return status,

SRM_SUCCESS

- successful request completion for the *SURL*. *SURL* or *TURL* associated with the *SURL* in the request has an extended lifetime.

SRM_INVALID_PATH

- *SURL* does not refer to an existing file
- *SURL* does not refer to an existing file request that is associated with the request token

SRM_FILE_LIFETIME_EXPIRED

- Lifetime on *SURL* is expired already.

SRM_ABORTED

- The requested file has been aborted.

SRM_RELEASED

- The requested file has been released.

SRM_INVALID_REQUEST

- Attempt to extend pin lifetimes on TURLs that have been already expired.

SRM_FAILURE

- The requested file has been suspended because the request has timed out.
- any other request failure. *Explanation* needs to be filled for details.

5.17. srmGetRequestTokens

srmGetRequestTokens retrieves request tokens for the client's requests, given client provided request description. This is to accommodate lost request tokens. This can also be used for getting all request tokens.

5.17.1. Parameters

In:	string	userRequestDescription,
	string	authorizationID
Out:	TReturnStatus	<u>returnStatus</u>
	TRequestTokenReturn[]	arrayOfRequestTokens

5.17.2. Notes on the Behavior

- a) If userRequestDescription is null, returns all requests the client has.
- b) If the user assigned the same description to multiple requests, the client may get back multiple request tokens each with the time the request was made.

5.17.3. Return Status Code

SRM_SUCCESS

- successful request completion. Request tokens are returned successfully.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to get request tokens specified by the userRequestDescription

SRM_INVALID_REQUEST

- *userRequestDescription* does not refer to any existing known requests

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

6. Discovery Functions

summary:

[srmGetTransferProtocols](#)
[srmPing](#)

6.1. srmGetTransferProtocols

This function is to discover what transfer protocols are supported by the SRM.

6.1.1. Parameters

In: string authorizationID,
Out: TReturnStatus returnStatus,
TSupportedTransferProtocol [] protocolInfo

6.1.2. Notes on the Behavior

- a) *srmGetTransferProtocols()* returns the supported file transfer protocols in the SRM with any additional information about the transfer protocol.

6.1.3. Return Status Code

SRM_SUCCESS

- successful request completion. List of supported transfer protocols are returned successfully.

SRM_AUTHENTICATION_FAILURE

- SRM server failed to authenticate the client

SRM_AUTHORIZATION_FAILURE

- client is not authorized to request storage information

SRM_INTERNAL_ERROR

- SRM has an internal transient error, and client may try again.

SRM_NOT_SUPPORTED

- *function* is not supported in the SRM

SRM_FAILURE

- any other request failure. *Explanation* needs to be filled for details.

6.2. srmPing

This function is used to check the state of the SRM. It works as an “are you alive” type of call.

6.2.1. Parameters

In:	string	authorizationID,
Out:	string TEExtraInfo[]	<u>versionInfo</u> otherInfo

6.2.2. Notes on the Behavior

- a) *srmPing()* returns a string containing SRM v2.2 version number as a minimal “up and running” information. For this particular SRM v2.2 version, it must be “**v2.2**”. Other versions may have “**v1.1**”, “**v3.0**”, and so on.
- b) Any additional information about the SRM can be provided in the output parameter *otherInfo*.

7. Appendix

7.1. Status Code Specification

Note:

- Status codes represent errors, warnings and status.
- For each function, status codes are defined with basic meanings for the function. Only those status codes are valid for the function. Specific cases are not stated for each status code.
- If other status codes need to be defined for a specific function, send an email to the collaboration to discuss the usage

7.2. SRM WSDL discovery method

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A) SURL format:

srm://host[:port]/[soap_end_point_path?**SFN=**]site_file_name

where [...] means optional, and letters in bold are fixed.

We note if the SURL contains the soap_end_point_path, then it is not possible to change the soap endpoint without changing all the previously published SURLs.

Example SURLs:

Without soap_end_point_path:

srm://dm.lbl.gov:4001/ABC/file_x

with soap_end_point_path:

srm://dm.lbl.gov:4001/srm_servlet?SFN=ABC/file_x

B) Given that soap-end-point-path clause is provided, then the soap endpoint is:

https://host[:port]/soap_end_point_path

C) If port is missing, the default port assumed is 8443, which is the port for https with GSI.

The discussion below assumes no endpoint in the SURL, and shows how the soap endpoints and wsdl can be found given an SURL

Issues:

1. We wish to have a way of finding the SRM WSDL for multiple versions from the SURL.
2. We wish to support clients that know what SRM version they want to use. For example, a client that uses version 1.1, should be able to get the WSDL and/or the SOAP endpoint for it directly.
3. We wish to have a default where an SRM version number is not mentioned. The version returned in this case is whatever the SRM currently supports, or if multiple versions are supported, the SRM chooses what to return.

4. We wish to allow a file accessed by a previous SRM version to be accessed by a future SRM version without having to change the SURL. Furthermore, if the file can be accessed by either version simultaneously (that depend on the SRM implementation) that should be possible too.
5. We wish to have a way for a client to find out which version the SRM supports and the endpoint without having to read the WSDL. This is necessary in a changing world, where new version can be introduced.
6. We wish to have a client that can use multiple SRM versions to find out which SRM version is supported by the SRM. This is probably the most realistic scenario, since we cannot expect all SRMs to support the same version at any one time.
7. We wish to have a client find out which SRM versions are supported for accessing a particular file, in case that files can be accessed by multiple SRM versions simultaneously. This is related to point 3 above.

This is a long wish list, but the proposed solution is simple. We assume that the WSDL will contain the version number. First, we propose that every SRM WSDL starts with: SRM version number--> (e.g. <!--SRM version 2.1.3-->)

Now, the solution is as follows:

Give an SURL: srm://host[:port]/path/file (e.g. srm://dm.lbl.gov:4001/ABC/file_x)
The following can be derived:

Case 1)

For clients that know what SRM versions they want to use:

https://host:port/srm/srm.version.wsdl
https://host:port/srm/srm.version.endpoint

For example, given the SURL above, and the client uses version 1.1, you derive:

https://dm.lbl.gov:4001/srm/srm.1.1.wsdl
https://dm.lbl.gov:4001/srm/srm.1.1.endpoint

Note: the endpoint returned can be any URI, e.g.:

https://gizmo.lbl.gov:10001/srm/v1.0
or: https://dm.lbl.gov:12345/servlet/srm.1.1)

Case 2)

For clients that don't know the version, and want to use the default:

https://host:port/srm/srm.wsdl
https://host:port/srm/srm.endpoint

For the example above:

https://dm.lbl.gov:4001/srm/srm.wsdl

https://dm.lbl.gov:4001/srm/srm.endpoint

Case 3)

For clients that want to find out the SRM version and endpoint without getting the entire WSDL:

https://host:port/srm/srm.info

The srm.info file will contain:

<!--SRM version number-- --srmEndpoint-->

For example:

<!--SRM version 2.1.3-- -- https://gizmo.lbl.gov:10001/srm-->

Case 4)

For servers that support multiple srm version accessing the SAME file:

The same format as above repeating for each srm version.

For example:

<!--SRM version 1.1-- -- https://sdm.lbl.gov:5005/srm-->

<!--SRM version 2.1.3-- -- https://gizmo.lbl.gov:10001/srm-->

To summarize, the following is what should be supported for WSDL and endpoint discovery:

Given an SURL:

srm://host[:port]/site_file_name

The following can be derived:

- a) https://host[:port]/srm/srm[.version].wsdl
- b) https://host[:port]/srm/srm[.version].endpoint
- c) https://host[:port]/srm/srm.info

Where the content have the format repeated as many time as there are supported versions:

<!--SRM version number-- --srmEndpoint-->
